

### Episode 3 - Temptation Island

<An eerie music plays as Episode 3 begins by showing a close-up view of the two eyes of Exile Island's skull structure and rapidly zooms out, showing more of the skull and island. A canoe with two castaways rowing in it is then shown from faraway>

**Jeff Probst:** <narration> Last time on Survivor: <The camera now cuts ahead to show a clip of Dan and Danielle on Exile Island>

**Jeff Probst:** <narration> Dan and Danielle made the first trip to Exile Island. <A close-up view of Danielle is shown>

**Danielle:** It's really *steep* here. <Dan is shown> Be careful... <Inaudible> ...where you step. <Another view of Danielle is now shown>

**Danielle - CONFESSIOAL:** I don't believe that Exile Island is gonna be a nice place to stay; <pause> the first night isn't gonna be fun. <The infrared camera then fades out to show a view of Bruce and Terry arriving back at La Mina's camp>

**Bruce:** That was a bad way to end Day 3. <A quick view of Terry is shown, before the camera cuts back to Bruce>

**Bruce - CONFESSIOAL:** If the tribes stay like this for much longer, we could be in some *serious* trouble. <There is a prominent sound, as the camera shows a close-up view of the Casaya tribe's flag>

**Jeff Probst:** <narration> At Casaya, Melinda was having a hard time... <Melinda and Ruth Marie are shown sitting in the tribe's shelter>

**Melinda - CONFESSIOAL:** Living out here in Panama, is not <pause> *luxury*; <laughs> it's not even what I would call *good* living conditions. <The camera now zooms in on Melinda>

**Jeff Probst:** <narration> But, was determined to stay. <Another view of Melinda is shown>

**Melinda - CONFESSIOAL:** <continued> But, the more I'm out here, the more <pause> I *don't* want to leave. <Tina is shown turning her head, before the camera fades out into a view of Dan eating a piece of green fruit. Danielle can also be seen>

**Jeff Probst:** <narration> On Exile Island, food was difficult to come by...

**Dan:** Have you ever <pause> eaten *fertilizer*? <Danielle makes a strange face, and shakes her head, as the camera zooms in on her>

**Danielle:** No... <Dan is shown again>

**Dan:** *That's* what this tastes like. <Danielle is shown nodding her head, before the camera shows a side view of Dan>

**Dan - CONFESSIOAL:** This is the only food we've had all day... <A wide view of the sky is shown, as the clouds shift, indicating that it is later in the day>

**Jeff Probst:** <narration> ...But even more difficult to find was the hidden idol. <A view of Dan and Danielle examining a map is shown>

**Danielle:** What about somewhere over here? <A view of the map is shown, before the camera shows a close-up view of Dan, and then cuts ahead to show the two castaways digging in the sand. The camera zooms in on Dan>

**Dan - CONFESSIOAL:** Looking for the idol is very difficult because the only thing we have is, uh, <pause> we have a shovel that's about the size of my hand. <The camera continues to focus on Dan>

**Jeff Probst:** <narration> Despite their setbacks, Dan used the experience to his advantage. <A wide view of both castaways is shown>

**Dan:** I'll never vote *against* you... <Danielle can be heard saying "Okay..." as the camera zooms in on her face>

**Danielle - CONFESSIONAL:** ...I gave him the same word back, <Danielle takes a long pause, as the camera shows a close-up view of her glaring face> but I *would* if I have to. <There is a prominent sound, as the camera abruptly fades out into a view of the sky, as the clouds shift. A wide view of all four tribes assembled at a challenge is now shown>

**Jeff Probst:** <narration> At the challenge, the castaways were instructed to pick numbers... <The camera turns to Jeff, as he speaks to the castaways>

**Jeff Probst:** You've got five minutes right *now* to pick a number from one to thirteen. <The camera shows Dan, as his eyes widen> At the end of five minutes, I need you all in a line with number thirteen on the left, <Aras, the left-most castaway is shown> all the way down to number one on the right. <The camera now shows Dan and Danielle, the two right-most castaways> Dan and Danielle, <pause> because you were exiled, you will *not* be involved in this. <The camera now cuts ahead to show Cirie standing on the purple mat, and then scrolls over to Austin, who is standing on the green mat>

**Jeff Probst:** <narration> ...and in a surprise twist, the four tribes became two. <The camera shows a wide view of the castaways lined up in order from thirteen to one>

**Jeff Probst:** Okay, we're starting with Cirie. <The camera zooms in on Cirie, as she steps forward. The camera then cuts ahead to show a close-up view of Terry is shown>

**Terry:** I'm going to **Viveros**. <The camera quickly cuts back to Jeff, as he nods his head. Bobby is now shown on the green mat. Several other tribe members can also be seen around him>

**Bobby - CONFESSIONAL:** We ended up, I'd say with the better tribe of the two. <The music speeds up, as the camera shows a clip from the challenge, where Tina is shown smashing a skull. Aras is then shown crossing the wooden ladder bridge, before the camera shows a quick view of Cirie. The **Viveros** tribe's board is then shown with all three amulets hanging from it>

**Jeff Probst:** <narration> Bobby was right... <Jeff is shown handing the Immunity Idol to Terry, as the camera scrolls back to show Aras>

**Aras:** Everybody put a hand on it! <The camera zooms in on the castaways, as they put their hands on the Immunity Idol> Feel that positive energy. <The camera shows a quick view of Ruth Marie and then Courtney>

**Jeff Probst:** <narration> and **Viveros** went on to win Reward and Immunity! <The screen quickly fades out into an infrared view of Tina by herself on the beach>

**Jeff Probst:** <narration> Back at camp, Tina was overcome with emotion over the devastating loss of her son... <Another infrared view of Tina is shown>

**Tina - CONFESSIONAL:** I lost the only child in my life, <pause> my son, *Charlie*, <pause> in a car accident, and <pause> he was just sixteen years old... <long pause> but I still have him with me. I just picked him up in my heart, <She holds her hands out in front of her> and now here I am. <The infrared camera shows a view of the stars, and then fades out to show Tina again, as she looks upwards>

**Tina:** <talking aloud> I'm thinking about you... <The camera zooms in on her>

**Tina - CONFESSIOAL**: <continued> This was an adventure that we started *together*, <pause> and I'll finish it... <The camera now cuts ahead to show Ruth Marie and Austin sitting on the beach with her>

**Ruth Marie**: Tina, I'm so sorry; I can't imagine... <Inaudible> <The infrared camera then scrolls across each of the three castaways>

Jeff Probst: <narration> She bonded with Ruth Marie and Austin. <Austin is now shown>

**Austin - CONFESSIOAL**: Tina's here for her son, <pause> to honor him, and for his memory. <pause> I could never take that away from her. <Tina is shown again>

**Tina**: But this is *outside* the game, and I don't want it to effect things... <Austin can be heard saying "You have my word...">

**Tina - CONFESSIOAL**: <continued> Call it a friendship, <pause> or an *alliance*, <pause> but there's definitely been a bond formed, and <long pause> nobody's gonna *know* about this one... <The camera fades out into a clip from **Casaya's** camp>

**Jeff Probst**: <narration> At **Casaya**, the mood was different... <A close-up view of Bruce is shown, before the camera zooms out to show several castaways>

**Bruce**: I think we can make a lean-to, <pause> for *shelter*. <Danielle is shown making a face> It's a lot *quicker*; a lot less work... <The camera shows Nick>

**Nick**: And we also need fire, <pause> water, and food... <Bruce is shown again, now placing a long piece of bamboo against a rocky ledge, as he quickly interjects>

**Bruce**: There's plenty of hours in a day. <There is a prominent drumbeat>

**Jeff Probst**: <narration> ...and conflict was quick to emerge. <Bruce and Danielle are shown talking, both with intense looks on their faces. The camera then turns to Melinda>

**Melinda - CONFESSIOAL**: It doesn't feel like our <pause> *home* having all these new tribe members here. <pause> They've definitely brought some disharmony with them. <The camera now shows a view of the four women sitting together on the beach, and weaving palm fronds>

**Jeff Probst**: <narration> Before Tribal Council, <Sally is shown> strategy was on everyone's minds. <A close-up view of Cirie is now shown>

**Cirie - CONFESSIOAL**: We *do* have four women on this tribe, so I think my best strategy would be to try and keep the women *together*, so that we have four votes. <The camera shows a view of Melinda talking to the other women>

**Melinda**: This hasn't been a group effort; <Danielle can be heard saying something> I mean, I just feel like they've been telling us what to do. <The camera continues to focus on Melinda, and then cuts ahead to show Cirie creeping through the brush of the jungle>

**Jeff Probst**: <narration> But Cirie's plan didn't come together, when she overheard Danielle plotting against her with the men. <The camera shows a view of Nick, Bruce, Dan, and Danielle talking in a secluded jungle clearing>

**Nick**: Basically what we wanted to talk to you about is, <Nick pauses as the camera shows a close-up view of Bruce and Dan> the three of us are gonna vote for *Cirie*...

**Danielle**: I can go for Cirie tonight. <The camera zooms back in on Cirie>

**Cirie - CONFESSIOANAL:** *Danielle* cannot be trusted... <A wide view of Cirie and Nick talking is now shown>

**Jeff Probst:** <narration> So Cirie went to Nick with a new plan. <The camera focuses on Cirie>

**Cirie:** We're gonna have to go for either Sally or Melinda... <A close-up view of Nick is shown>

**Nick - CONFESSIOANAL:** There's a lot of weak links on the tribe, <The camera shows quick views of Dan, Bruce, Cirie, and Melinda> and we need to start getting rid of some of them... <'Tally the Vote' begins to play, as the camera shows a fast-forwarded view of the sky as the sun sets, before fading into a close-up view of a skull. The **Casaya** tribe members are then shown at Tribal Council>

**Jeff Probst:** <narration> At Tribal Council, the plan came together, <The camera shows rapid views of Bruce, Dan, Nick, and Cirie holding up their votes to the camera> when the three men spared Cirie, and helped her vote out her former tribe mate, *Melinda*. <The camera shows a close-up view of Melinda, who looks disappointed. The camera then cuts ahead to show Jeff snuffing out Melinda's torch, as the music speeds up and becomes more dramatic>

**Melinda:** And I don't even know *why*... <The camera returns to the six remaining **Casaya** tribe members, and scrolls across each of them>

**Jeff Probst:** <narration> But, in addition to the loss of *Melinda*, <The camera zooms in on Bruce> Bruce received two votes, and was sent to **Exile Island**. <Jeff is shown>

**Jeff Probst:** Bruce, you're heading out *left*; <The camera zooms in on Bruce> everybody else heading out *right*. <A close-up view of Cirie is shown, before the camera zooms out to show a wide view of the five other castaways>

**Jeff Probst:** <narration> *Fourteen* are left. Tonight one more will go. <Rapid views of each castaway are shown, before the screen fades to black>

## **Opening Credits**

The '*Ancient Voices*' theme begins to play. The camera shows a color-enhanced view of Exile Island, and then zooms in on the large skull structure, showing rapid views of it from several angles. A lizard can be seen at the base of it, before a ghosted view of a full moon appears on the screen. A close-up view of a large snake slithering along the ground is then shown. Several skulls are shown next, before the screen fades out to show an overhead view of four colored boats speeding through the ocean. A front view of the younger men's boat is shown, where all four men can be seen. The words "**16 Castaways**" appear on the screen, and remain as the screen changes to show the younger women rowing during the first Immunity challenge. The words now disappear from the screen, as it fades out to show a fast-forwarded and color-enhanced view of the jungle. A quick view of an igniting torch is shown, before a tribal mask flashes onto the screen. The music now becomes softer, as the camera shows a rapid view of one tribe's water map, and then scrolls up to show the tribe name: **Casaya**. The screen now fades out to show the first castaway. **Dan** is shown in a side view, as he works on the shelter. The camera then shows a medium-sized photo of him in the middle of the screen. Several rapid clips of mysterious masks and carvings are shown, before the camera shows a fast-forwarded view of clouds shifting. **Nick** can be seen tossing a rope during an Immunity Challenge. The camera focuses on the

rope, and then scrolls up to show his face. He is then shown in a photo along the left side of the screen. Fire can be seen in the bottom right corner of the screen. The camera shows an underwater view of several fish, and then fades out to show a black and white photograph of **Danielle**, which has water running down it. She is then shown in a clip from the first Immunity Challenge. **Bruce** is now shown carrying an armful of bamboo, followed by a photo of him in the middle of the screen. The camera zooms on the photograph, and then fades out to show a clip of **Sally** during a challenge. She is standing on the left side of the screen high-fiving another tribe member. A black and white photo of her is then shown. **Melinda** is now shown during a challenge, and then in a color-enhanced photograph with water running down it. Random transitional footage of islands and carvings is shown before the camera shows an underwater view of a shark swimming along a coral reef.

Next, the camera shows a clip of **Cirie** in the water at the first Immunity Challenge. She is then shown smiling in a brightly colored photograph. The camera fades out into a clip of **Shane** emerging from the water. He is then shown in a photograph with fire around it. Prominent chanting can be heard, as the camera shows a view of a red-orange tinted sky. The sun is then shown rising over a group of palm trees, as the words "**39 Days**" appear on the screen. A rapid view of the logo flashes onto the screen, before the camera fades out into a green challenge flag with **Viveros** written on it. A blue spotted frog is shown jumping, as the camera fades into a view of the next castaway. **Aras** is shown in a large black and white photograph, before the camera shows him chopping a coconut with a machete. The camera zooms in on the coconut, and then cuts out to show **Courtney**. She is hauling several palm fronds, and then smiling in a color-enhanced photo along the right side of the screen. A view of a small island is shown, as the camera scrolls around it. The next castaway is **Ruth Marie**, who is standing in front of the tribe's shelter. Smoke can be seen in the background. A faraway photograph is then shown, before the camera quickly zooms in on it. The camera now zooms out on it instantly, and then rapidly zooms back in. The tide is shown rising over a beach, before **Tina** is shown. She is chopping a branch with a machete, and then smiling in a large, color-enhanced photograph. The camera shows another view of the skull structure from Exile Island, and then shows a fire igniting. A quick view of the jungle is shown, before the camera shows a close-up view of a water canteen. The camera then scrolls up to show **Bobby**, and fades out into a bright photo of him along the right side of the screen. A view of the white sand is shown, as **Austin** can be seen walking along the beach. The camera then scrolls up to show his face, and then fades out to show a black and white photo of him, which is half-covered by sand. The sand then quickly clears off of it. **Terry** is shown next, pointing to something during a challenge, and then in a close-up photograph with fire around it. Lastly, **Misty** is shown on the blue boat, as she looks out into the ocean. The camera zooms in on her, and then fades out to show a color-enhanced photograph of her along the right side of the screen. The camera shows a torch being lit at a challenge, and zooms in on the flame, before fading out to show the clouds shifting. A rapid view of Exile Island is shown again. The camera shows quick clips of wildlife, and then shows a prominent view of a tribal mask. Many skulls flash onto the screen, before the camera cuts out to show a fire flaring up, and then scrolls across many torches. The silhouette of a man can be seen standing alone



on an island, as the words “**1 Survivor**” appear on the screen. A quick view of Exile Island is shown again, before many random clips flash onto the screen for about three seconds. A prominent view of a palm tree can be seen, before the **Survivor: Panama, Exile Island** logo appears on the screen, as the theme finishes and fades out.

## Casaya Tribe - Night 6

<‘Voodoo Eerie’ plays, as the infrared camera shows a view of the jungle, and then scrolls up to show the full moon shining through the jungle canopy. A close-up view of a large bird looking down from the canopy with a menacing stare is shown, before the camera fades out to show the Casaya tribe walking back to camp from Tribal Council, and scrolls over to Danielle>

Danielle: That was intense... <Sally is shown>

Sally: Yeah, <pause> much more so than the first one. <The camera now shows a close-up view of Dan>

**Dan - CONFESSIOANAL**: We just got back from Tribal Council; <pause> that’s my *second* Tribal Council in a row, <pause> and Melinda was voted off. It was pretty much a last minute decision... <Nick and Cirie are shown>

Nick: I don’t think she saw that coming... <The camera focuses on Cirie>

Cirie: No, <pause> there’s no way she knew. <Someone can be heard saying “Did you see her face?” as another castaway says “I felt kinda bad.” The camera then returns to Sally>

**Sally - CONFESSIOANAL**: Melinda being voted out tonight was definitely a *surprise*. <A close-up view of Dan is shown, before the camera turns to Danielle> I was shocked as hell. <pause> I had thought that the four women would stick together and vote for Bruce, so <pause> *something* obviously changed that I had no idea about. <The infrared camera shows a quick view of the Casaya tribe’s flag, and then cuts ahead to show a close-up view of Cirie, who is standing in front of the shelter>

Cirie: Let’s all sit down and talk about a few things... <The camera shows Sally standing off to the side, and running her hand through her hair>

**Sally - CONFESSIOANAL**: <continued> I was actually very confused, <pause> because I was one of the people that *didn’t* vote for Melinda, so I was left out of the loop. <Dan and Nick are shown sitting beside each other on a log, before the camera returns to Sally>

Sally: I mean, this is kinda for everybody, <pause> and you don’t *have* to tell me, <A wide view of the tribe is shown, as the camera scrolls across several castaways. Sally is shown again> but I’m just curious, <pause> what happened. I mean, how did the vote change to *Melinda*? <The camera shows a quick view of Danielle, and then scrolls over to Cirie>

Cirie: Okay well, <pause> here’s what went on for *me* cause I want everybody to hear this. <Danielle is shown again, before the camera cuts back to Sally> Sally, you know that we were talking on the beach yesterday and we made an agreement, <pause> alliance, *whatever*, with the four *women*, <pause> that we’d all vote for *Bruce*. <Dan is shown, before the camera shows another close-up view of Sally>

Sally: Right, and... <The camera now returns to Cirie>

**Cirie:** So I was totally set on that, but then Danielle turned right around and went over to the men; <pause> remember when they called her over to “get more bamboo?” Well, she said she was voting for me! <The camera shows Danielle>

**Danielle:** That’s not true! <Cirie is shown again, as one of the men begins to say something>

**Cirie:** <Inaudible> ...because I heard this whole conversation with my own *ears*; it’s not like somebody else went and told me. <Danielle is shown again, as she responds>

**Danielle:** Cause *Nick* <The camera shows Nick with a confused expression, as he turns his head to look at Danielle> told me that *him*, Bruce, and Dan were voting for you anyway, <pause> but I didn’t start it. <The camera shows Cirie again, as there is an awkward silence>

**Cirie:** Well, anyway Sally, <pause> to answer your question, Danielle went back on her word to all of us, and I didn’t trust her. <Danielle is shown shaking her head>

**Danielle:** That’s <censored>! <Dan is shown with his head down, before the camera returns to Cirie, who stands up from her log>

**Cirie:** <talking loudly> Who did you vote for, *Danielle*? <A quick view of Danielle is shown, as she stands with a confrontational look. The camera then continues to focus on Cirie>

**Cirie:** <high-pitched> If it was *me*, just *tell* me! <Another view of Cirie is shown>

**Cirie - CONFESSIONAL:** My name came up at Tribal Council, <pause> which I’m convinced the vote came from *Danielle*. <The infrared camera shows a close-up view of Danielle again> I mean, <pause> she started playing with fire *this* early; <pause> she can’t be *trusted*! <Cirie is shown again>

**Cirie:** *Somebody* wrote my name down at Tribal Council... <Inaudible> ...and everybody gave me their word that they wouldn’t. <The infrared camera scrolls across several tribe members, and then returns to Cirie>

**Cirie - CONFESSIONAL:** <continued> If you tell me you’re votin’ for somebody, <pause> you best be keeping your word, *because* <pause> I came into this wanting to be everybody’s *friend*, <pause> but don’t cross me, cause *that’s* when I change. <Danielle is shown again>

**Danielle - CONFESSIONAL:** Cirie confronted me about Tribal Council last night, <pause> and she called me out in front of everybody, so I had to lie about my vote to save my *own* ass. <A view of Danielle is shown, as she subtly shrugs her shoulders and raises her eyebrows>

**Danielle:** I voted for Bruce... <pause> ...he annoys the heck out of me. <The camera continues to focus on Danielle>

**Danielle - CONFESSIONAL:** <continued> And Bruce wasn’t there to hear about it, <pause> he’s on Exile Island, so <pause> I’m not gonna lose sleep over it. <A close-up view of Cirie is now shown, with a look of disbelief>

**Cirie:** Who voted for me then? <The camera returns to Danielle>

**Danielle:** Maybe *Melinda*? <Another view of Cirie is shown>

**Cirie - CONFESSIONAL:** If you stick a knife in my back, <pause> like Danielle *did*, I won’t soon forget it, <pause> and it’ll come back to get her eventually. As far as I see it, I’m ready for her to *go*... <Danielle is shown again>

**Danielle:** You got your answer now. <pause> It wasn’t me, so... <Cirie smirks>

**Cirie - CONFESSIONAL:** <continued> I’ve had *enough* of Danielle, and <pause> you know what? The game *could* get ugly. <The camera turns back to Cirie, who

can be heard saying “I’m not gonna be confrontational and argue about it”> It’s not about having fun anymore; I mean, <pause> this beautiful, *affectuous*, all-the-time smile *will* go away just like that. <The camera shows Sally standing off in the distance, as Danielle says “You’re next anyway” to Cirie. The camera then scrolls forward to show Dan covering his face with his hands in awe>

**Dan:** Let’s just put this on hold until the morning, <Nick is now shown> try to get some sleep tonight. <Sally is now shown> It’s been a long night already, <pause> and we’re not gonna win *any* challenges with this poor, *poor* attitude. <Sally can be heard saying “I agree,” as the camera returns to Cirie, and Dan says “This is ridiculous”>

**Cirie:** Okay, it’s *over*. I’m done. <The infrared camera shows Danielle sitting against a log, as she gets up and walks in front of the shelter. Nick can be heard saying “I have to go to sleep,” as the camera turns to show Dan and Sally talking to each other>

**Dan:** When’s this gonna stop? <Sally shakes her head>

**Sally:** I don’t know... <The camera scrolls across each of the **Casaya** tribe members, and then shows a close-up view of Dan>

**Dan - CONFESSIOAL:** We’re gonna wake up *happy*, <pause> with positive attitudes, ready to start a new day, come together, <pause> and turn this tribe completely around. <Both Sally and Dan are shown> That’s what I see for tomorrow. <The camera shows Danielle and Nick beside each other in the shelter, and then scrolls over to Cirie, who is noticeably separate>

**Cirie:** I’m sleeping on this side... <Dan is shown again>

**Dan:** This is *crazy*. <The camera now zooms in on Sally>

**Sally - CONFESSIOAL:** The last thing I wanted was to end up on a horrible tribe; <Cirie is shown again, in the corner of the shelter> I mean, the bottom line is <pause> this tribe is a *disaster*. <The infrared camera shows another view of Dan>

**Dan:** I don’t know if we could have a worse combination of people. <laughs> <Sally is shown again, as she smiles>

**Sally - CONFESSIOAL:** <continued> What I *wouldn’t* give to be on **Viveros** right now... <There is a prominent sound, as a tribal chant is heard, and the infrared camera shows a wide view of the dark sky. The camera then fast forwards ahead, as night becomes day, and then sun rises on Day 7. The music and screen now fade out>

## **Viveros Tribe - Day 7**

<‘[The Sun King](#)’ plays, as the camera shows an early morning view of a rocky beach, and then zooms in on several crabs that are scurrying along it. A close-up view of the tops of several palm trees is shown, before the camera scrolls down to show the **Viveros** tribe flag. The camera then fades out into a view of Aras working on the shelter. Terry can also be seen>

**Terry - CONFESSIOAL:** Today’s Day 7, and it’s a beautiful morning; <The camera shows a view of Ruth Marie running along the beach, and then cuts back to Terry and Bobby>

**Terry:** Look at that. <The camera turns to Bobby>



**Bobby:** That's how she keeps her *physique*. <Terry can be heard saying "I don't know that I could run like that every morning," before the camera zooms in on him>

**Terry - CONFESSIOAL:** <continued> Everybody is like little busy bees working on some project, <pause> and the tribe is only benefiting from it. <The camera focuses on Aras, who is working on a gutter system for the shelter, as he talks out loud>

**Aras:** <to camera> This is just long pieces of bamboo that I chopped in half, <pause> cause we've been getting rain off-and-on, so I figured if we have basically a funnel for the fresh rain water to go down, and we can catch it in our pot... <Terry, who is digging in the sand, is shown again. He then turns to Aras>

**Terry:** That's a great idea. That's gonna be awesome! <The camera returns to Aras>

**Aras:** Anything to cut down on the number of water runs. <A close-up view of the top of the bamboo funnel is shown. The camera now shows Austin examining it>

**Austin:** It's real *sturdy*. <Aras is shown, as he says something. The camera then returns to Austin> It reminds me of a gumball machine. <laughs> <The camera cuts back to Aras>

**Aras - CONFESSIOAL:** If you had told me on Day 1, that I would end up on such a <pause> *fantastic* tribe, <pause> I probably would have laughed in your face. <Austin can be heard saying "Nice work," as the camera shows a clip of Tina and Ruth Marie dumping a large amount of shellfish and oysters into the tribe's cooking pot. Courtney can also be seen>

**Tina:** Breakfast is our's. <The camera now scrolls up to show a close-up view of Ruth Marie>

**Ruth Marie:** I'd say we got about *fifty*. <Aras is shown again>

**Aras - CONFESSIOAL:** <continued> Everybody's a contributor, <pause> you know, in their own way. <The camera now shows Misty stirring the pot with a large stick, as she says "I think this is almost done"> Losing any one of the eight would just be a huge loss. <A flute-type music begins to play, as the camera shows Austin and Bobby in a jungle area, digging into the ground. The camera focuses on Bobby>

**Bobby:** That looks deep enough. <Austin is now shown>

**Austin:** A little farther... <The camera focuses on their hands, as they continue to dig, and then scrolls up to show a close-up view of Bobby>

**Bobby - CONFESSIOAL:** Me and, uh, <pause> *Austin* dug the tribe a <pause> *latrine* this morning; in other words, a ghetto *toilet*. <Austin is shown again, as he says "Now we just need something to put over it"> Some of us have been <pause> doing our business a little too close to camp, so the smell isn't very pleasant... <The camera continues to show Austin and Bobby, in the middle of a conversation>

**Austin:** ...I was just like, <pause> "Can we *not* go in the middle of the trail to water?" <The screen fades out to show a view of a brightly colored toucan high in the trees, as '[Pipers Full](#)' begins to play. All eight castaways are then shown sitting around the fire, eating a meal of shellfish and oysters. The camera zooms in on Courtney>

**Courtney:** This is really good, you guys. <Misty is then shown>

**Misty:** Yeah, thank you. <The camera shows Austin saying something inaudible, and then turns to Ruth Marie>

**Ruth Marie:** I think we got all the *shells*... <laughs>

**Ruth Marie - CONFESSIOAL:** At this point, I almost feel like I'm in *paradise*, <pause> which I never thought I would be this comfortable. <Courtney is shown again>

**Courtney:** <Inaudible> ...I mean, this truly does feel like a family; it's the strangest thing. <The camera shows Tina, and then returns to Ruth Marie>

**Ruth Marie - CONFESSIOAL:** <continued> This island has provided us with everything that we need in order to survive, <pause> and I think we're performing remarkably well. <A quick view of Aras is shown, before the camera scrolls over to Terry>

**Terry - CONFESSIOAL:** Yeah, this is an interesting game, because we created all of this; <The camera shows a view of the tribe's shelter, and then cuts back to the castaways around the fire> we have our society, <Tina is shown> yet we all know that there's a time when we're gonna have to start destroying <pause> our *world* by voting each other off. <Austin is shown>

**Austin:** You know what would be *awesome*? <One of the female castaways can be heard saying "What?"> If we can take this all the way down to the Final 8 right here. <The camera shows a close-up view of Misty, and then returns to Terry>

**Terry - CONFESSIOAL:** <continued> That's what sucks about it. <The camera shows a view of the sparkling ocean waters, and then scrolls up to show the blazing sun. The screen then fades out to show Tina and Terry, who are sitting beside each other>

**Tina:** A day of *peace* and harmony... <The camera zooms in on Terry>

**Terry:** <Inaudible> ...you know what? <Another quick view of Tina is shown>

**Tina:** We're doing alright here. <Austin and Aras are shown, before the camera scrolls over to Ruth Marie. Tina and Terry are now shown again, as Terry says "Yeah!" The camera zooms out, and switches to an overhead view of the tribe, before zooming ahead to **Casaya's** beach>

## **Casaya Tribe - Day 7**

<The camera shows a faraway view of the beach from above, and then rapidly zooms in on it, as '[Busy Survive](#)' plays. Dan is shown chopping a branch with the machete, before the camera turns to show a close-up view of Cirie>

**Cirie - CONFESSIOAL:** Last night kinda <pause> got a little heated, <pause> and words were exchanged between myself and Danielle. <The camera shows a clip of Danielle brushing her hair back, and then returns to Cirie> If we lose another Immunity Challenge, I feel *like* I'll be the next to *go*, because the men <Quick views of Nick and Dan are both shown> won't *vote* for Danielle. They think she's "too strong," <pause> so I'm gonna have to *prove* myself to them <pause> that I *am* worthy to keep around. <There is a prominent sound, as the camera shows the clouds shifting in the sky, and '[Djem Dang Bongos](#)' begins to play. A clip of Cirie walking by herself in a dense jungle area is then shown>

**Cirie - CONFESSIOAL:** I went out for a walk to look around the *island*, <pause> and I found this little *tiny* piece of fruit on the ground... <The camera shows a view of the muddy ground, as she walks and then zooms in on a small yellow-green piece of fruit. Cirie's smiling face is now shown>

**Cirie:** <excitedly> That looks like a *lemon*! <Cirie is shown picking up the piece of fruit, and putting it up to her nose>

**Cirie:** <talking aloud> *Smells* like a lemon... <The camera continues to focus on Cirie, and then scrolls up to show a view of a large tree, which is teeming with fruit. Cirie is now shown again, as she also looks up into the tree>

**Cirie:** <talking aloud> There's more up there. <A close-up view of a branch with several pieces of fruit on it is shown> Oh, why me? <pause> I don't *climb* the trees... <Another close-up view of Cirie is shown>

**Cirie - CONFESSIOAL:** <continued> I said to myself, "I'm getting these down somehow," so I shook the tree around a little bit... <The camera shows Cirie shaking the trunk of the tree, and then scrolls up to show the pieces of fruit slightly moving>

**Cirie:** <talking aloud> Where's Tarzan? <The camera shows Cirie again>

**Cirie - CONFESSIOAL:** <continued> ...and I got some sticks and threw them up there. <Cirie is now shown tossing a large stick up and knocking down a few pieces of fruit> Finally, I got a few of them down. <The camera cuts ahead to show her picking them up>

**Cirie:** <talking aloud> Those are definitely lemons. <The camera shows a close-up view of three lemons in Cirie's hand> This could be my saving grace, <pause> cause I'm not gonna tell nobody where I found it. <The music changes, as the camera cuts back to the **Casaya** beach, and shows Cirie handing a lemon to Sally>

**Sally:** Oh my God! <The camera scrolls up to show Sally's face> Where did you get these? <Cirie is now shown smiling>

**Cirie:** <excitedly> In the jungle! <Sally says something inaudible, as the camera turns back to her> Smell it. <Sally is shown smelling the lemon, before Cirie is shown again> That's *vitamin*! <Another close-up view of Sally's face is shown>

**Sally - CONFESSIOAL:** Cirie has definitely changed a lot today. <Dan and Nick are both shown eating lemons> She's like a whole new person. <The camera zooms in on Nick>

**Nick:** That's good, Cirie! <The camera shows a close-up view of Cirie, sitting on a log and peeling a lemon, before returning to Sally>

**Sally - CONFESSIOAL:** <continued> I think she feels bad for the night before, and now she wants to make up for it. <Cirie is shown handing a lemon to Danielle>

**Cirie:** <to camera> I was fair; I gave *Danielle* food. <The camera focuses on Danielle, as she bites into the lemon. Sally is then shown again>

**Sally - CONFESSIOAL:** <continued> Who knows? It actually *might* be working. <Cirie is now shown at the beach cleaning out the tribe's cooking pot> She's a workhorse today. <A close-up view of Nick is shown>

**Nick:** Let's make sure we save some lemons for Bruce. <Cirie is shown again>

**Cirie:** I can go get more. <The camera shows Danielle, and then cuts back to Cirie>

**Cirie - CONFESSIOAL:** I wanna be *everything* to this tribe...<The camera shows a view of Dan, Cirie, Sally, and Danielle>

**Cirie:** <to Dan> When you need something, let me know... <Dan says something inaudible>

**Cirie - CONFESSIOAL:** <continued> I want them to feel like, <pause> "We *can't* get rid of her; she's *fun*. <pause> She does *everything*. <laughs> Let's get

rid of Danielle cause she gets on my nerves, <The camera shows a clip of Danielle lying on the beach, and focuses on her for a few seconds> and she's not *working* too hard." That's how I want them to think. <The camera returns to the main camp area, and shows a wide view of the **Casaya** tribe members, before fading out>

## **Exile Island - Day 7**

<'Ghost Gamelan' plays, as the camera shows an aerial view of Exile Island, and then flies around it, showing the desolate island from several angles. The camera then shows a close-up view of the large skull structure, and then shows a ghosted image of Bruce walking across a flat area of the island>

**Bruce - CONFESSIONAL:** Well, <pause> I got two votes at the last Tribal *Council*, so right now, I'm all by myself on Exile *Island*. <The camera shows a wide view of the island, and then zooms in on Bruce> I think being away from the tribe is gonna work to my *advantage*; there's a lot of *tension* with Danielle, <pause> and I wouldn't want to be a part of it. <The camera shows several views of the island, and then returns to Bruce>

**Bruce:** <talking aloud> I can clear my mind, and think a lot about what's going on... <The camera shows a view of the sky, and then fades out into a view of Bruce looking at a map of the island that appears on a folded piece of parchment>

**Bruce:** <to camera> This is missing a part of the *map*. <The camera shows a close-up view of the map, which has an area of it shaded in red> It doesn't have the whole *island*, <pause> but it tells me, "The idol's not *here*." <The camera shows a close-up view of the shaded area on the map, and then fades out to show an overhead view of that same area>

**Bruce - CONFESSIONAL:** I've been here for about twelve hours, <pause> so I'm gonna be looking for that *idol* because I definitely feel vulnerable when I go back to my tribe, <pause> and I came to *win*. <Another view of Bruce is shown, as he examines another clue>

**Bruce:** <talking aloud> This one blatantly says that it won't be effected by the *tide*, <The camera shows several small waves crashing against the island's rocky shores> so it's gotta be up on *higher* ground. <Bruce can be heard saying "This looks like a good spot to try," as a mysterious music plays. The camera focuses on him for a few seconds, as he digs into the ground using both his hands, and the small shovel. He then looks up>

**Bruce:** <to camera> This is *old* dirt. <The camera now cuts ahead to show Bruce wandering around on another part of the island>

**Bruce:** <to camera> I'm gonna climb up onto that *skeleton* <A quick view of the skull structure is shown> and see if I can see anything that sticks out. <Bruce is shown, as he climbs up the ladder, and stands on the top of the skull structure. The camera now scrolls around him>

**Bruce:** <to camera> This is my *island*! <The camera then shows another clip of him digging>

**Bruce:** <talking aloud> I'm gonna find the idol... <Bruce is shown for a few seconds, before the camera switches to an overhead view of the island, and zooms out. The screen fades out>

## **Viveros Tribe - Night 7**

<'Reflections' begins to play, as the camera shows a view of the rolling ocean waves, which have a sparkling red-orange tint to them from the evening sky. The sun is now shown setting, before the camera fades out into an infrared view of the **Viveros** tribe members in and around their shelter. Terry is now shown>

**Terry:** Everybody get under. <One of the female castaways can be heard saying "Who has the pillows?" as the camera scrolls over to Courtney, who is looking around with the lantern. The camera then shows Ruth Marie>

**Ruth Marie - CONFESSIOAL:** At the last Reward Challenge, our tribe won two blankets and two pillows; <The camera shows Austin, Misty, and Terry under one of the heavy blankets, and then zooms out to show a wide view of several castaways>

**Misty:** Now who's the lucky girl here? <laughs> <Austin is shown again>

**Austin:** Lay this way; <pause> towards me. <The infrared camera shows another view of Misty, and then cuts back to Ruth Marie>

**Ruth Marie - CONFESSIOAL:** <continued> It definitely helps us keep ourselves warm at night, <pause> but it's not enough for *everybody*, so we *share* <pause> with the tribe. <The music changes to a calm, soft tune, as the camera scrolls across several castaways lying in the shelter, and then turns to Bobby>

**Bobby:** Can I sleep next to you? <Ruth Marie is now shown looking up, with a slight smile>

**Ruth Marie:** Oh, *sure*! <A prominent sound is heard, as the camera shows Austin, and then fades out into a close-up view of Courtney>

**Courtney - CONFESSIOAL:** Everybody thinks it's hilarious that Bobby, <The infrared camera shows a close-up view of Bobby> he really *likes* Ruth Marie. <Ruth Marie is shown adjusting the pillow behind her head, before the camera returns to Bobby> I think he has a little crush. <Ruth Marie abruptly shouts loudly, as several tribe members erupt in laughter>

**Ruth Marie:** Bobby, <pause> you just touched my <pause> *bottom*. <Courtney can be heard saying "Did he really?" Bobby is now shown>

**Bobby:** Oh, I'm sorry... Is this seat taken? <The camera shows another view of Ruth Marie>

**Ruth Marie - CONFESSIOAL:** I *have* noticed that Bobby seems to be interested in me... <She can be heard saying "I thought it was a hermit crab or something"> At first, I was a little *uncomfortable* because this isn't a position I expected to be in. <Ruth Marie is shown turning to look at Bobby>

**Ruth Marie:** The one thing that my daughter told me before I left is not to snuggle with any gentlemen... <Bobby is shown>

**Bobby:** Well, I don't have to be a *gentleman*... <The camera shows Austin, Misty, and Terry again, before returning to Ruth Marie>

**Ruth Marie - CONFESSIOAL:** <continued> I *have* become used to Bobby now, <pause> and the way he is. <Bobby can be heard saying "You were great on Bay Watch last month"> I don't know how much of it is *serious*, <laughs> but <long pause> every now and then, he does make an *inappropriate* comment... <Another clip of Ruth Marie and Bobby is shown>

**Bobby:** What's it like to be a forty year-old sex symbol? <There is a comical sound, as the camera shows Tina's eyes widening. She then turns her head, as Terry is shown>

**Terry:** <talking loudly> *Bobby*... <The infrared camera now returns to Ruth Marie>



**Ruth Marie - CONFESSIOINAL:** <continued> ...or use the <pause> “M” word.  
<Bobby is shown again sitting on the edge of the shelter>

**Bobby:** Got MILF? <Courtney is shown rolling her eyes, before the camera cuts ahead to show a view of Ruth Marie walking in front of the tribe’s fire, which Terry is tending to. The camera focuses on Ruth Marie, as she gets back into the shelter>

**Bobby:** Wooh! <He is shown fanning off his face with his hands> It just got hot in here! <The infrared camera now zooms out to show a wide view of the **Viveros** tribe members. Austin is now shown laughing>

**Austin - CONFESSIOINAL:** Bob Dawg has <pause> probably the *worst* pick-up lines I think I’ve ever heard in my life. <Bobby is shown saying something inaudible to Ruth Marie> They’re *so* clichéd... <A clip of Ruth Marie being illuminated by the fire is shown. Bobby is then shown sitting on a log>

**Bobby:** <shouting> Ruth! <Ruth Marie is shown looking towards Bobby, as she says “What?”> Did it hurt when you fell from Heaven? <Austin is shown laughing again, as the camera zooms in on him. Misty can also be seen>

**Austin - CONFESSIOINAL:** <continued> He seriously needs some help; <pause> I mean, that stuff didn’t even work in *grade* school. <Ruth Marie is now shown tending to the fire, before the camera cuts back to Bobby>

**Bobby:** *Damn!* If being sexy was a crime, you’d be guilty as charged. <A comical music begins to play, as the camera shows another view of Misty and Austin>

**Misty - CONFESSIOINAL:** Bobby seems to be like the *joker* of the tribe; he’s kinda taken on that role, <pause> so if *anything*, having Bobby around is good for entertainment. <Bobby can be heard telling a joke, as several castaways laugh. Ruth Marie is shown>

**Ruth Marie:** <Inaudible> <The infrared camera now returns to Misty>

**Misty - CONFESSIOINAL:** But, <pause> I think the thing with him and Ruth Marie is a little bit too *much*. It’s just a *constant* banter, <pause> and I’m not sure how Ruth Marie feels about being the subject of that. <A close-up view of Ruth Marie is shown> I mean, <pause> I don’t think he’s *trying* to be offensive, <pause> but you know, use a little bit of sensibility; <Bobby is shown talking to Ruth Marie> if you can see that it’s bothering somebody, just stop. <A clip of Aras and Bobby sitting beside each other is now shown>

**Bobby:** I got the whole <pause> tropical island fantasy going on... <The camera shows a quick view of Ruth Marie, and then zooms in on Aras, who is staring ahead>

**Aras - CONFESSIOINAL:** At times, Bobby is *loud*... <Bobby can be heard shouting something wildly, as the camera turns to Courtney, who is huddled in the shelter>

**Courtney:** <sarcastically> That’s the most *exciting* thing I’ve heard all day... <The camera shows a close-up view of Terry, and then returns to Bobby, who is in the middle of a story>

**Bobby:** ...and I was like <pause> “Are those implants?” <The camera quickly cuts back to the shelter, to show Courtney making an agonizing face>

**Courtney:** <to camera> I just wanna go to *sleep* already... <Aras is shown again>

**Aras - CONFESSIOINAL:** <continued> At times, Bobby is obnoxious. <pause> It really becomes grating after awhile because it’s like, <pause> you’re *stuck* with these people, and you can’t ever get away from them <long pause> unless,

<pause> I guess, if you go on a water run or get *treemail*. <The screen immediately fades out into a view of the sun rising>

## **Viveros Tribe - Day 8**

<The camera focuses on the **Viveros** tribe's flag, and then scrolls over to the main camp area. Several castaways can be seen, as Aras can be heard saying "Wanna check treemail?" A close-up view of Tina is now shown>

**Tina**: Yeah, who wants to go get treemail with me? <The camera shows Aras>

**Aras**: Right here! <Another view of Tina is shown, as she and Aras high-five each other> Okay, wait a minute... <The camera shows a white bird perched on a branch, and then focuses on it, as it begins to fly away. Several chirping sounds can be heard, as the camera fades out to show Tina and Aras walking through the jungle from behind for about ten seconds>

**Aras**: Hold up. <Aras holds his arm out to his side, and the camera scrolls up to show a close-up view of both his and Tina's faces>

**Tina**: Why? <Aras can be heard saying something, as the camera turns to show a bright green snake slithering across the jungle trail, and then zooms in on it, before cutting back to Aras>

**Aras - CONFESSIOAL**: I went with Tina to get the treemail for our Reward Challenge, <pause> and lucky I did, cause we actually encountered a big *snake* that was right in the middle of our path that we needed to go on, <long pause> and it just *freaked* Tina out. <The camera shows Tina>

**Tina**: No, I'm glad you saw that, cause I wasn't looking down at all. <Aras is shown again>

**Aras**: That's a nice-sized guy too. <Tina is shown with an uneasy look, as the camera zooms in on her, and 'Snakes' begins to play>

**Tina - CONFESSIOAL**: I grew up in the woods and being outdoors my whole life, <pause> but I've just *never* been good with snakes. <The snake is shown sticking out its tongue, as another view of Tina is shown>

**Tina**: It's sticking its tongue out at me. <high-pitched voice> I don't like you *either*... <Aras is now shown laughing> I want it gone. <laughs>

**Aras**: He'd probably make a nice meal. <The camera shows Tina's face, as she can be heard saying "Are you serious?"> No, I am. <pause> A little protein... <Aras continues to talk, as the camera returns to Tina>

**Tina - CONFESSIOAL**: <continued> I *hate* snakes, <pause> and *Aras* wants to start eating them! <Aras can be heard saying "We gotta catch this guy first", as the camera cuts back to Tina> I mean, I'll pass on *that*, thank you very much; <pause> I'm not hungry enough to eat a snake, much less even go near one, so... <long pause> and I don't *remember*, you know, "if it's black, eat it," or "if it's yellow, run away," <pause> so I just treat *every* color as "run *away*." <Several prominent drumbeats are heard, as the camera cuts ahead to show Tina and Aras returning back to camp>

**Aras**: Yo, we got treemail. <The camera zooms in on him, as he holds up a model of a black coffin and a wrapped scroll. Terry and Misty are then shown>

**Terry**: *Alright!* <Austin is now shown, as he turns to look at Tina and Aras>

**Aras**: We haven't opened it yet. <Another close-up view of Aras is shown, as he examines the coffin> This is *strange*. <Ruth Marie is shown, before the camera

cuts ahead to show Misty reading the message, as '[Hebron's Journey](#)' begins to play>

**Misty:** *Today you may find yourselves  
In way over your head.  
It's a deep sea salvage;  
You'll have to dive for the undead.  
Zombies from a shipwreck,  
You each must rescue one.  
The winners leave with fishing gear,  
But the losers will get none.*

<A close-up view of Austin is shown. Courtney and Bobby can also be seen behind him>

**Austin:** That would be a blessing. <Misty can be heard saying something, as the camera turns to Terry>

**Terry - CONFESSIOAL:** Treemail today basically says that we're gonna be diving underwater for <pause> zombies. <A close-up view of Courtney is shown>

**Courtney:** I don't know; this sounds bizarre. <The camera now cuts back to Terry>

**Terry - CONFESSIOAL:** <continued> It's gonna be an interesting challenge for sure; <Ruth Marie is shown> I think we're all good in the water, <pause> so with the combined strengths of everybody working together, we can't go wrong. <The camera immediately fades out>

### **Reward Challenge - Dead Man's Dive**

<'The Challenge' plays, as the camera shows an overhead view of the ocean, and then zooms forward to shallower water, where the remains of a sunken ship can vaguely be seen below. An underwater camera now shows a wide view of the remains, before zooming in on the wrecked hull of the ship. The camera then zooms over to the beach, where Jeff is standing>

**Jeff Probst:** Come on in, **Viveros**! <The music becomes more prominent, as the camera shows a front view of the eight tribe members of **Viveros** walking along their beach> Take a spot on your mat. <Tina and Misty are shown, as they step onto the green mat. The rest of the castaways are then shown, before the camera cuts back to Jeff>

**Jeff Probst:** **Casaya**, come on in! <The **Casaya** tribe is now shown walking in to the challenge. The camera shows a close-up view of Dan, and then turns to Sally. The **Viveros** tribe is now shown again> **Viveros**, getting your first look at the new **Casaya** tribe <A view of the five **Casaya** members stepping onto their purple mat is shown> minus *Melinda*, <The camera shows a close-up view of Cirie> who was voted off at the last Tribal Council, <pause> and Bruce, <A wide view of both tribes is shown> who's spent the last two nights on Exile Island. <Austin is shown, before the camera goes back to Jeff>

**Jeff Probst:** Let's bring in Bruce. <Both tribes turn to the right, as Bruce is shown walking up the beach to join his tribe members> Returning from his stay on Exile Island. <The camera zooms in on him, as the castaways clap. Jeff is shown again> Rejoin your tribe. <Bruce is shown standing in front of Nick, as Nick puts a hand on his shoulder. One of the tribe members can be heard saying "Welcome back," as the camera shows Jeff again>

**Jeff Probst:** Well, <pause> you all know from the first Immunity Challenge, <pause> that hidden somewhere on Exile Island is a secret idol. <Sally is shown nodding her head, before the camera zooms out to show a wide view of the Casaya tribe. The camera then scrolls over to Viveros, and focuses on Tina and Austin> What you may *not* know is that the three castaways who've already been to Exile Island <The camera shows quick close-up views of Bruce, Dan, and Danielle> have all been given clues to the idol's whereabouts. <There is a prominent sound, as the camera zooms in on Ruth Marie, and then returns to Jeff> But, <pause> in addition to those clues, I'll also be providing you with more information as time goes on, <Aras is shown> starting right now. <Cirie is now shown smiling, as the music changes to a more mysterious tune>

**Jeff Probst:** Terry, <The camera shows a wide view of the Viveros tribe, as several castaways turn their heads. The camera then zooms in on Terry> if you had to *guess*, what would you say the idol's used for? <The camera focuses on Sally, and then returns to Terry>

**Terry:** Well, I would imagine it's some kind of Immunity Idol, <pause> or something that'll keep whoever finds it safe at a Tribal Council. <A quick view of Ruth Marie is shown, before the camera zooms out to show a wide view of both tribes. Jeff is then shown nodding his head>

**Jeff Probst:** This idol is slightly different. <The camera focuses on Bruce> It has two possible uses: <Nick and Danielle are now shown> the first one, as Terry said, <A close-up view of Terry is shown> Immunity, <pause> but this is more powerful than any Immunity Idol we've ever had before. <The camera shows Dan> You can hold onto that idol until after the votes have been revealed at Tribal Council. <Austin is now shown, before the camera scrolls over to Courtney> That means you could technically be voted out already, <Misty is shown> but if you hold up the idol, <Ruth Marie is shown> you're now immune, <The camera shows a wide view of the Casaya tribe> and the person with the next most votes goes home. <Cirie is now shown with an uneasy smile, before the camera scrolls across both tribes, and then returns to Jeff>

**Jeff Probst:** So, the idol can certainly be used *defensively*, <pause> or, if it makes sense, <Dan is now shown again> you can use it *offensively*. <Danielle is shown raising her eyebrows>

**Jeff Probst:** If you have the idol in the *individual* stage of the game, <The camera shows quick views of both Terry and Tina> you can use its powers to *strip* individual Immunity away from one other castaway, <Bobby is shown nodding> and *prevent* that person from casting a vote at Tribal Council. <Courtney and Aras are now shown, before the camera goes back to Jeff> Could be used to eliminate a threat, <Nick is shown> or to fudge with the numbers a little bit and help your alliance gain control. <Ruth Marie is shown smiling. The camera then zooms out to show a view of the entire Viveros tribe, and then scrolls over to Jeff>

**Jeff Probst:** Two very different uses; <Sally nods her head, as the camera focuses on her> both have benefits. <Danielle is shown> Either way, whoever finds that idol has *power*, <pause> and could change *drastically* change the course of this game. <A close-up view of Bruce is now shown. The camera returns to Jeff>

**Jeff Probst:** One more important piece of information: <Aras is shown> If you *find* the idol, you can share that information with whoever you want; <The camera turns to Tina> you can keep it a secret. <A rapid view of Misty and Courtney is

now shown> You can even *trade* it with somebody if you wanted to. <Cirie is shown with a look of amusement, before the camera shows Jeff again> That's all up to you. The important thing to remember is you can use it anytime up to and *through* the Final Four, <The camera shows a view of the **Viveros** tribe> but once only three of you are left, <A close-up view of Austin is now shown> the idol's powers are no more. <Aras is shown with a look of clear thoughtfulness. The camera focuses on him for a few seconds, and then returns to Jeff>

**Jeff Probst:** So Bruce, <pause> did you spend some time looking for the idol? <Bruce is shown with an awkward smile>

**Bruce:** <laughs> You make me wish I spent a little *more* time looking for it now... <Cirie is shown, before the camera shows both Dan and Danielle>

**Jeff Probst:** Keep in mind that the idol may have already been found by either Dan, Danielle, <pause> or *Bruce*. <The camera shows a close-up view of Sally, and then rapidly zooms out, as the music changes. Jeff is shown again>

**Jeff Probst:** Okay, you guys ready to get to today's challenge? <The camera scrolls across several castaways, and then zooms in on Terry>

Terry: Yeah. <A few other castaways can be heard replying with an enthusiastic "Yes," as the camera returns to Jeff>

**Jeff Probst:** It is for Reward and here's how it works: <Courtney and Austin are shown> Both tribes are gonna race out to a shipwreck, <pause> about fifty feet out in the ocean. <Cirie and Dan are shown, before the camera returns to Jeff> Scattered around the shipwreck <Jeff points out into the ocean, as a wide view of the **Casaya** tribe is shown> and along the ocean floor are *zombies*; <pause> six for each tribe. <The camera shows a close-up view of a large zombie, which has been constructed to look similar to a decaying skeleton> One at a time, a tribe member is gonna swim out to the shipwreck, <An underwater view of a young female castaway swimming is shown> dive down, <Another castaway is now shown diving underwater. The camera then cuts ahead to show him grabbing onto one of the large, heavy zombies> retrieve one of the zombies, <pause> bring it back to shore, <Sally is shown, before the camera shows another quick view of Dan> and put it into one of your tribe's coffins. <The camera shows a view of a purple coffin, and then zooms in on it, before cutting ahead to show one of the **Casaya** tribe's zombies resting inside. The camera then fades out to show a wide view of **Viveros**, as Tina nods her head> Once you have your zombie in the coffin, another tribe member will then swim out, <Aras is shown, as Jeff pauses> do the same thing. <Bobby and Misty are shown, before the camera shows a view of both tribes> First tribe to get all *six* zombies in their coffins wins Reward! <The camera shows a close-up view of Terry, and then cuts back to Jeff>

**Jeff Probst:** Wanna know what you're playing for? <A wide view of the **Casaya** tribe is shown, as the castaways nod their heads. The camera zooms in on Sally, before returning to Jeff, who is uncovering a small wooden table of items. Excited reactions can be heard>

**Jeff Probst:** Fishing gear. <Several rapid views of the castaways are shown, as they clap. The camera shows a close-up view of Ruth Marie, and then scrolls back to Aras. A view of the fishing supplies is then shown> Mask and snorkel, <A close-up view of the mask and snorkel is shown. The camera then scrolls over to show two flippers> *fins*, <A Hawaiian sling is shown next, as Jeff takes a short pause>



Hawaiian sling, <Austin is shown> and twenty-five hooks. <Dan is shown smiling, as the camera zooms out to show a wide view of all fourteen castaways, and then goes back to Jeff> Should help you bring in some food. <A close-up view of Bobby is shown> Could be a big advantage going into these next couple days... <Cirie nods her head> Worth playin' for? <Both tribes are shown, as the camera scrolls across the castaways, who respond enthusiastically. Jeff is now shown again>

**Jeff Probst:** **Viveros**, you have two extra members. Who's sitting out? <The camera shows a wide view of the **Viveros** tribe, and then focuses on Austin>

**Austin:** Tina and Misty. <The camera shows quick views of both of them, and then turns back to Jeff>

**Jeff Probst:** Tina and Misty sitting out... <Several rapid views of castaways are shown. The camera now shows Jeff again>

**Jeff Probst:** Okay, <pause> take your spots and wait for my go. <An overhead view of the beach is shown, as the music speeds up. The camera shows a close-up view of one of the green coffins, and then switches to an underwater view of a zombie. The camera zooms in on its decaying face, and then fades out into a wide view of both tribes, as Jeff can be heard saying "You guys ready?">

**Jeff Probst:** For Reward! <A front view of **Casaya** is shown, as the camera focuses on Sally, who is preparing to run. Jeff is shown again, as he raises his arm> Survivors ready? <pause> Go! <Jeff lowers his arm, as the music speeds up, and both Aras and Sally can be seen racing into the water, as indistinct shouting can be heard from both tribes>

**Jeff Probst:** <narration> Sally and Aras, <pause> first out! <The camera focuses on Aras, as he rapidly swims out into the ocean>

**Jeff Probst:** <narration> You're looking for *six* zombies! <A quick view of Sally is shown, before the camera returns to Aras> **Viveros** with a little bit of a lead! <An overhead view of both castaways swimming is shown, before the camera cuts ahead to show Aras diving down. The camera follows him as he makes his way underwater, and then turns to show a wide view of the shipwreck. One of **Viveros**' zombies can be seen in the bottom left corner of the screen>

**Jeff Probst:** <narration> Aras first underwater! <The camera now cuts back to Sally, as she takes a deep breath and then dives down> Sally right behind him! She's down! <Sally is shown in an underwater clip, as she continues to swim downward, and then grabs one of the zombies. The camera cuts ahead to show Sally emerging from the water>

**Jeff Probst:** <narration> Sally first up with a zombie for **Casaya**! <The camera returns to the shore to show the excited **Casaya** tribe members. A close-up view of Cirie is shown>

**Cirie:** <shouting> Good job, Sally! <Cirie claps, as the camera scrolls back over to Sally, who is swimming back, while carrying the zombie>

**Jeff Probst:** <narration> Zombie's heavy! <The underwater camera now shows Aras again, as he continues swimming downward>

**Jeff Probst:** <narration> Aras is going deep! <The camera now cuts back to the beach to show a view of the **Viveros** tribe members. Ruth Marie is shown>

**Ruth Marie:** Come on, Aras! <Another castaway can be heard shouting "Come on; let's go!" as the camera returns to Aras, who resurfaces with one of the zombies. The camera continues to focus on him, as he begins swimming back to shore, and tosses the zombie slightly ahead. An overhead view of the ocean is now shown, as

Aras can be seen pulling ahead of Sally. The camera now shows a close-up view of Sally, who is also swimming back with her zombie. Quick views of both tribes are shown, before the camera turns to show Aras reaching the shore, and emerging from the water>

**Jeff Probst:** <narration> Aras back first! <The camera focuses on Aras, as he drags the heavy zombie up the beach. Sally is then shown> **Casaya** right behind! <Sally now emerges from the water, dragging the zombie, as shouting can be heard from both tribes>

**Jeff Probst:** <narration> Gotta get it *in* the coffin! <The music speeds up, as the camera shows a close-up view of Aras thrusting the large zombie forward into the coffin. Terry and Ruth Marie are then shown>

**Terry:** <shouting> There you go! There you go! <Courtney is shown, followed by Aras again>

**Jeff Probst:** <narration> Aras has it! <The camera now cuts ahead to show Sally pulling her zombie forward, and then pushing it up and into the first purple coffin. The camera shows a rapid view of Dan>

**Dan:** Good job, Sally. <Nick is now shown as he immediately runs forward. The camera then switches angles to show a front view of Nick and Courtney racing into the ocean>

**Jeff Probst:** <narration> Nick and Courtney heading out! <The camera shows an overhead view of them swimming out, and then cuts ahead to show Nick diving underwater>

**Jeff Probst:** <narration> Nick first there for **Casaya**! <A wide view of the shipwreck is shown, before the underwater camera scrolls over to show Nick, who is diving down towards a zombie on the ocean floor. Courtney is then shown diving down, before the camera returns to Nick, who resurfaces. The **Casaya** tribe is now shown>

**Cirie:** <shouting> Come on, Nick! You got it! <A close-up view of Nick is shown, as he swims back towards the shore. The underwater camera now returns to Courtney, who is resurfacing from the water without a zombie. One of the castaways can be heard shouting "Do you got one?" Courtney takes a deep breath, and then dives back down>

**Austin:** <shouting> Don't go deep! <The underwater camera shows Courtney looking and swimming around>

**Jeff Probst:** <narration> Courtney having trouble! She's falling behind! <Nick is now shown again, as he reaches shore, and tosses the zombie forward. The camera zooms in on him, as he grabs onto the zombie, and tosses it forward again>

**Jeff Probst:** <narration> Nick with a good *strategy*! <Nick is shown, as he drags the zombie past his excited tribe mates, and tosses it into the second purple coffin>

**Jeff Probst:** <narration> **Casaya** go! <A quick view of the entire tribe is shown, before the camera focuses in on Dan. He then runs forward into the ocean, as the camera cuts back to Nick, who can be heard saying "They're heavy." Courtney is now shown coming up from the water with one of the zombies>

**Jeff Probst:** Courtney *finally* has a zombie! <The camera zooms in on her face, as she begins to swim back to the beach. A view of Dan is then shown, as he brings his head underwater, and then quickly comes up>

**Dan:** I can't see anything! <The camera cuts back to the **Casaya** tribe on the shore, and zooms in on Cirie, as she says something inaudible. Nick and Bruce are then shown>

**Nick:** Dan, stay close! <Dan is shown again, as he dives down. An underwater camera shows him, swimming downward with his arms out in front of him, before cutting ahead to show him emerging from the water again>

**Dan:** Where am I looking? <A close-up view of Sally is shown>

**Sally:** <shouting> You have to go around the ship! <The camera shows an overhead view of the challenge area, as Courtney can be seen nearing the beach, while Dan is still in the same spot, treading water. The camera shows him again, and zooms in on his distressed face, as he takes another deep breath>

**Jeff Probst:** <narration> Dan, you can tag out! <A side view of the **Casaya** tribe is shown, as the tribe members can be heard shouting. The camera focuses on Nick>

**Nick:** <shouting> Dan, come back! Come back! <Dan is now shown swimming back to the beach without a zombie>

**Jeff Probst:** <narration> **Casaya** throwing away their lead! <Cirie is shown with a frustrated look, before the camera returns to Courtney, who emerges from the water carrying a zombie. The camera then shows a quick view of the **Viveros** tribe, as Courtney drags the zombie past them, and pushes it up into one of the green coffins>

**Jeff Probst:** <narration> That's it! <Courtney is shown putting her hands over the zombie in a "hailing" position, before the camera scrolls back over to the entire tribe> Both tribes even with two zombies! <The camera shows a rapid view of Dan arriving back at the beach for **Casaya**, as an overhead view of the challenge is shown. Terry and Nick are shown racing out into the ocean, as the camera zooms in on Terry>

**Jeff Probst:** <narration> Terry in the water for **Viveros**! <The camera now shows a close-up view of Nick swimming> Nick out for **Casaya**, <pause> for the second time! <The camera shows a view of Sally and Dan talking, before returning to Terry>

**Jeff Probst:** <narration> Terry going out far! <The camera cuts ahead to show Terry diving underwater, and then swimming down to one of the zombies and picking it up. He then resurfaces from the water>

**Jeff Probst:** <narration> Terry has a zombie for **Viveros**! <Nick is now shown beginning to swim back to shore with **Casaya**'s third zombie> Nick has a zombie for **Casaya**! <Both castaways are shown swimming back to shore, as the camera zooms in on Terry>

**Jeff Probst:** <narration> Terry pulling ahead! <A view of the **Viveros** tribe members waiting on the beach is shown, as the camera zooms in on Austin and Bobby>

**Austin:** <shouting> Bring it back, Terry! <The camera continues to focus on Terry, as he arrives back at the beach, and then cuts back to Nick, who is struggling to bring back his second zombie. Sally can be heard shouting something>

**Jeff Probst:** <narration> Nick's worn out! <Terry is shown again, as he picks up the zombie, and places it into its coffin. The camera then scrolls across the **Viveros** tribe members>

**Jeff Probst:** <narration> **Viveros** with three zombies! <Ruth Marie is now shown racing forward, as the camera zooms in on her> Ruth Marie heading for the fourth! <The camera shows another view of Terry>

**Terry:** You got it, Ruth! <The camera shows Nick returning to the beach with Casaya's third zombie, as a quick view of Bruce is shown. The camera then scrolls over to Dan>

**Dan:** Alright, Nick. Good job! <The camera then cuts ahead to show Nick dragging the zombie up into its purple coffin>

**Jeff Probst:** <narration> Casaya now tied up with three! <A wide view of the Casaya tribe is shown, as Bruce races forward. Cirie can be heard shouting something>

**Jeff Probst:** <narration> Bruce heading out for Casaya! <The camera continues to focus on Bruce, as he swims out towards the shipwreck. Ruth Marie is then shown diving underwater. The camera now follows her, as she quickly swims downward and reaches for one of the zombies. She struggles to grab onto it, and then pull it up. The camera shows her emerging from the water>

**Ruth Marie:** <shouting> I got it! <The camera shows Tina and Misty on the sidelines, as Tina jumps up and cheers loudly>

**Tina:** Woohoo! <The camera shows a view of the Viveros tribe, and focuses on Aras>

**Aras:** That's it! <Ruth Marie is shown swimming back>

**Jeff Probst:** <narration> Ruth Marie heading back! <Bruce is now shown diving underwater> Bruce diving down! Looking for a zombie! <The camera cuts ahead to show Bruce pulling a zombie up, and resurfacing from the water. A view of the Casaya tribe is shown, before the camera scrolls over to Ruth Marie, who is dragging the zombie behind her. The camera zooms in on her face, which clearly shows exertion>

**Terry:** Pull it! <Someone can be heard yelling "Drag that thing," as the camera shows another view of Ruth Marie>

**Jeff Probst:** <narration> Get that into the *coffin*, Ruth Marie! <Ruth Marie is shown pulling the zombie up into the coffin, as her tribe mates cheer>

**Ruth Marie:** That's not easy... <A close-up view of Bobby is now shown>

**Jeff Probst:** <narration> Viveros go! <Bobby is shown racing out into the water, as Bruce can be seen arriving back at the beach> Bruce back with number four for Casaya! <Sally and Dan are both shown smiling, before the camera cuts ahead to show Bruce lifting up the zombie and tossing it down into the coffin. Someone can be heard saying "Who's next?" as Cirie stumbles forward and races into the ocean>

**Jeff Probst:** <narration> Bobby and Cirie both looking for zombie number *five*! <The camera shows a close-up view of Bobby swimming out, and then shows an underwater view of the shipwreck. Two zombies can be seen, as the camera returns to Bobby, who dives down>

**Jeff Probst:** <narration> Bobby with a bit of a lead! <Cirie is now shown swimming forward. The camera cuts back to Bobby, as he picks up one of the zombies, and then resurfaces with it. A wide view of the entire Viveros tribe is now shown. The camera turns to show Misty, and then returns to Bobby, who reaches the shore, with the zombie slung over his shoulder>

**Terry:** *Excellent*, Bobby! <Bobby is shown slamming the zombie down into Viveros' fifth coffin>

**Jeff Probst:** <narration> Bob Dawg wastes *no* time! <pause> *Throws* it in there! <Austin is now shown running forward into the water>

**Jeff Probst:** <narration> Austin looking for the sixth and final zombie for **Viveros**!  
<The camera now zooms back over to Cirie>

**Jeff Probst:** <narration> *Cirie struggling...* <A close-up view of Cirie is shown>

**Cirie:** <shouting> It's right here! I got this! <Cirie dives down, as the camera shows a quick view of Austin swimming. Cirie is then shown emerging from the water with the zombie>

**Bruce:** <shouting> Get back to the *beach*, Cirie! <Austin is shown again, before the camera quickly cuts back to Cirie, as she reaches the shore, and pulls the zombie forward, and into the fifth purple coffin. Several excited cheers are heard, as the camera focuses on Danielle>

**Jeff Probst:** <narration> **Casaya** with five! <Danielle is shown running forward, and into the water> Strong swimmer, <pause> could catch up! <The camera continues to show Danielle, and then switches to an overhead view, as Austin can be seen reaching the area above the shipwreck. A close-up view of him is now shown, as he dives underwater. The underwater camera follows him down, as he swims along the shipwreck and grabs the last zombie. Danielle is then shown diving down, as Austin can be seen coming up from the water. The music speeds up, as he quickly swims back to the shore. Danielle can be seen behind him, emerging from the water. An overhead view of both castaways is shown>

**Jeff Probst:** <narration> It's gonna be a race to the finish! <The camera shows a view of **Casaya**, and zooms in on Cirie>

**Cirie:** <shouting> Come on, Danielle! <Austin is now shown swimming back, and reaching the shore, as **Viveros** cheers wildly>

**Jeff Probst:** Austin back with the last zombie for **Viveros**! <The camera focuses on him, as he hauls it up the beach> This challenge is about over! <The music becomes louder and more prominent, as the camera shows Austin picking up the final zombie, and dropping it into the sixth green coffin. Jeff is now shown>

**Jeff Probst:** With that, **Viveros** wins Reward! <A victory theme plays, as the camera shows a wide view of **Viveros** hugging and cheering. A close-up view of Austin is shown>

**Austin:** <shouting> That's what I'm talking about! <Tina is now shown> Thank you God! <Bobby and Courtney are shown hugging each other, as a close-up view of Aras' smiling face is shown. Tina can be heard shouting wildly, as the camera cuts back to Jeff>

**Jeff Probst:** **Viveros**, nicely done! <Austin is shown> Congratulations! <Terry and Ruth Marie are shown, before the camera scrolls over to the defeated **Casaya** tribe, and scrolls across each of the tribe members, before focusing on Cirie. Jeff is now shown turning to **Casaya**>

**Jeff Probst:** <narration> **Casaya**, <pause> good effort. <A close-up view of Dan is shown, as he shakes his head> Unfortunately, <pause> not good *enough*... <Sally and Nick are now shown> I got nothing for ya. <Bruce and Danielle are shown, before the camera zooms out to show the whole tribe> Head back to camp, <pause> the same way you came. <The music changes, as the camera shows the **Casaya** tribe walking out of the challenge area, and then turns back to **Viveros**>

**Jeff Probst:** **Viveros**, this is your *Reward*. <The camera scrolls across the small table containing the fishing gear> You earned it. <Terry is shown nodding his head, before the camera scrolls over to Misty and Courtney> Take that back to camp with you! <The camera cuts ahead to show the **Viveros** tribe members walking



along the beach with the various fishing supplies, and shows close-up views of each castaway>

**Jeff Probst:** Enjoy that. <Austin is shown carrying the fishing spear, before the camera scrolls over to Aras and Ruth Marie. The camera zooms in on the mask and snorkel, before the music and screen fades out>

## **Viveros Tribe - Day 8**

<The camera shows a wide view of the sky, as the clouds shift, and then scrolls down to show the **Viveros** tribe members walking along the beach. The camera then shows a close-up view of the tide, as the calm waves wash up onto the shore. Terry is shown>

**Terry:** Awesome job everyone! <Aras can be heard saying “Yeah, really good,” as the camera shows Ruth Marie, and then zooms in on Austin>

**Austin - CONFESSIOAL:** The Reward today was for <pause> an *array* of different fishing equipment. <Another view of Ruth Marie is shown, as she holds up the fishing hooks>

**Ruth Marie:** We got a bunch of *hooks* here... <A wide view of several castaways is shown>

**Austin - CONFESSIOAL:** <continued> We got <pause> a *spear*, <Austin is shown sitting on a log, with the Hawaiian sling rested on his knee> a mask, snorkel, and fins, <Misty is shown holding the snorkel, before the camera cuts back to Austin> I know I’m nowhere *near* even close to being a good fisherman, but it’d be nice to have some fish, <pause> so I’m damn sure gonna die trying. <laughs> <Austin is now shown walking along the beach carrying the spear. Several other castaways can be seen in the shallow water>

**Austin:** I’m gonna test out the spear. <Terry can be seen giving him a thumbs up, as the camera shows a view of Terry, Bobby, Courtney, Tina, and Aras. ‘[Ocean Swim](#)’ now plays, as the camera shows Austin diving underwater. A wide view of several fish swimming around is shown, as the camera scrolls around a rocky coral reef. Austin is now shown launching the spear, as a yellow-colored fish darts out of the way. The camera then cuts ahead to show another clip of Austin aiming at a small multi-colored fish, and launching the spear forward. Austin then comes up from the water with the fish impaled on the end of the spear>

**Austin:** <shouting> Little one on here! <The camera scrolls back over to the beach, to show a wide view of the large group of castaways talking in the water, and then turns to Misty, showing a close-up view of her>

**Misty - CONFESSIOAL:** You know what, <pause> I’ve kinda had my eye on Austin since the first day... <The camera cuts back to Austin, as he attempts to remove the small fish from the tip of the spear. As he does, the fish slips out of his hand, and disappears back into the water. The camera zooms in on him>

**Austin:** <sighing> <Inaudible> God... <long pause> There’s gotta be bigger fish around here somewhere. <Misty is now shown again>

**Misty - CONFESSIOAL:** <continued> ...And Austin’s so *cute* when he tries to be the “man” of the tribe, <Another clip of Austin exploring the underwater reef is shown> and go out fishing and bring back *food* for the women. <There is a prominent sound, as the camera shows Austin emerging from the water, and brushing his wet hair back>

Austin: Nothing! <Aras is shown, before the camera cuts back to Austin>

**Austin - CONFESSIOAL:** Maybe I'm just totally incapable of using a Hawaiian sling, but man, I didn't get anything out there. <Austin can be heard saying "No luck"> I mean, <pause> "Good job, *Austin*;" <pause> yeah *right*. <Another view of Austin is shown> I stunk. <laughs> Clearly God didn't intend for me to be a *fisherman*. <Austin is shown talking to Misty>

Austin: So much for that... <The camera turns to Misty>

Misty: You'll get some next time. <Terry is now shown, as the camera zooms in on him>

Terry: Does it not...? <Austin is shown again>

Austin: No, it shoots, <pause> but the fish are so small that it doesn't hit anything... <Misty is shown, as she says something inaudible. The camera then turns back to Terry, as the music changes to become more softer, but also more mysterious>

**Terry - CONFESSIOAL:** I think what's become apparent around camp is this <pause> Austin-Misty connection that's been formed, <The camera shows a close-up view of Austin and Misty walking along the beach together> and it was very sudden. <The camera continues to focus on Austin and Misty>

Misty: Where do you wanna sit? <Austin is now shown>

Austin: Well, where do *you* wanna sit? <Misty can be heard giggling, as the camera cuts back to the main camp, and shows Terry and Ruth Marie>

Ruth Marie: Young love. <The camera zooms in on Terry>

Terry: We've all been there once... <Aras is shown scratching his head, as the camera scrolls over to Courtney. Terry is then shown again>

**Terry - CONFESSIOAL:** <continued> Everybody's noticed them spending a lot of time together... <Austin and Misty are now shown sitting on the beach together. The camera shows a close-up view of Austin smiling, and Misty can be heard saying "Do that again">

Austin: What? <laughs> <Misty is shown>

Misty: <cooly> That looks like a million dollar smile... <The camera zooms out to show a wide view of both Austin and Misty>

**Terry - CONFESSIOAL:** <continued> The one thing I don't know for sure is if there's an alliance being formed there, <pause> or if it's just two people enjoying each other's company at this point. <Austin can be heard saying "Look in my eyes..."> I could be wrong, but I don't *think* they've thought strategy... <Austin is shown again, as Misty can be heard laughing at something. The camera now focuses on her>

Misty: I think we can go a long way. <Another view of Austin is shown>

**Austin - CONFESSIOAL:** Misty and I have a *lot* of fun together. <pause> We spend some time alone on the beach, and we have a great time flirting with each other. <The camera shows Misty sitting behind Austin and running her hand through his hair>

Misty: You're gonna need a haircut when this over... <A close-up view of Austin is shown>

**Austin - CONFESSIOAL:** <continued> I'm sure a lot of it is genuine, <pause> but I think we both understand that we *are* playing a game, and all's fair in love and *Survivor* I guess. <The camera shows another clip of Austin and Misty sitting together on the beach> I mean, I *am* currently single back in High Point, North

Carolina, <pause> but I did not come out here to find a girlfriend. <long pause> It's too early to tell what's gonna happen. <The camera shows a quick view of the **Viveros** tribe flag, and then fades out to show Bobby in the shelter. The camera zooms in on him>

**Bobby - CONFESSIOAL**: Misty and Austin form the resident *couple* here on **Viveros** beach, <pause> but Austin's trespassing on Bob Dawg's territory, <pause> using the strategy of macking the <pause> Viveran *women*. <Ruth Marie is shown putting a pot of water over the fire> I thought that was my job... <The camera shows a view of the sky, as the sun begins to set. A quick view of Austin and Misty is shown again, before the camera continues to focus on the red-purple glowing sky. Their silhouettes can now be seen faraway on the beach, as 'Romance Guitar Plus' begins to play>

**Misty - CONFESSIOAL**: I think it *is* romance with Austin; <pause> or as close as you can get to a romance in this type of situation. <Misty is shown turning to Austin>

Misty: It seems like a really awkward first date... <laughs>

**Misty - CONFESSIOAL**: <continued> I definitely feel the beginnings of an attraction. I feel safe around him, almost like he's my safe place here. I would hope it lasts for a while, <pause> cause I'm not ready for him to leave yet. <The camera shows another quick view of Misty and Austin, before fading out into a close-up view of the moon. The music and screen then fades out>

## **Casaya Tribe - Day 9**

<'Survquest' now plays, as the camera shows a view of the sun rising between several orange-tinted clouds, before showing a close-up and fast-forwarded view of the beach. The camera then shows a view of a sloth hanging from a branch, before fading out to show a lizard. Random transitional footage of insects is shown. The camera then shows a clip from camp, and focuses on Cirie>

**Cirie**: I'd have to say I slept probably <pause> better than any other night so far. <A close-up view of Nick is now shown, as he gets out of the shelter. Sally is then shown>

Sally: What's going on, Nick? <The camera turns back to Nick>

**Nick - CONFESSIOAL**: It's interesting being on a tribe with two older men. <The camera shows a clip of Bruce sharpening a stick, and then scrolls over to Dan> They both bring a significant amount of valuable experience to the table; <The camera turns to Sally, who can be heard saying something inaudible> they both have a lot of different stories to tell... <The music now changes, as the camera focuses on Dan, who is in the middle of a story>

**Dan**: ...we actually build a wide variety of robots. <Danielle is shown standing nearby with one hand on her hip, as the camera zooms in on her>

**Danielle**: What are they *used* for? <Dan is shown again>

**Dan**: Well, they provide a *number* of services. We do a lot for healthcare, <pause> but also space simulation... <Cirie is shown with a slight smile>

**Cirie**: You know what kind of robot *I* need? <The camera returns to Dan> The kind that cleans the house and does all the *vacuuming*... <laughs> <Nick is now shown again>

**Nick - CONFESSIOINAL:** <continued> I tend to see Dan as more of a father-figure, <Another view of Dan is shown> whereas Bruce, I think, comes off as more of a leader. <The camera now shows a clip of Bruce, as he can be heard saying "But I wanna fill that one up." Several quick views of castaways are shown, before the camera returns to Bruce>

**Bruce:** I've taught karate to over 7000 students, and art to over 10000 students... <Danielle is now shown>

**Danielle - CONFESSIOINAL:** Every time Bruce opens his mouth, he's always talking about something that he's done in his life, <Nick and Cirie are both shown> whether it's you know, <pause> he survived a deadly *snake* bite, <pause> or he climbed the highest mountain in the world. <Another clip of Bruce is shown>

**Bruce:** ...it's a 220 mile trail that covers *three* national parks... <Danielle is shown again>

**Danielle - CONFESSIOINAL:** <continued> I would like to see Bruce go. <The camera shows a close-up view of Bruce> It's just one thing after another with Bruce. <Cirie is shown staring ahead, as the camera scrolls back over to Bruce>

**Bruce:** I was *golfing*, <pause> and there was this rattlesnake there... <Nick is now shown yawning, before the camera cuts back to Bruce>

**Bruce:** I fell *gravely* ill for *three* years... <Danielle is shown putting her head down>

**Danielle - CONFESSIOINAL:** <continued> He tells you a story, and then he'll come up with something *better*. I mean, it's interesting for about the first *five* seconds, <pause> and then it's just like "I've already heard this a hundred times before. Please stop..." <laughs> <Another clip of Bruce is shown>

**Bruce:** Whatever I do, my goal is always to be the best. <Danielle is shown, before the camera focuses on Bruce again>

**Bruce - CONFESSIOINAL:** I have such an appreciation and a great passion for life that I bring to this tribe, <pause> and I think that all my tribe mates, <pause> they all want to have that around, and that's so important to me. This is, <pause> I mean, they wrote the script for me... <There is a prominent drumbeat, as the camera fades out into a close-up view of the **Casaya** tribe's treemail box, which has a glaring voodoo mask above it. The camera then zooms out, and cuts ahead to show Sally reaching into it>

**Sally:** Treemail! <The camera now turns to Nick, as she hands the message to him>

**Sally - CONFESSIOINAL:** Today's Day 9, so we have our third Immunity Challenge today. <A clip of Nick is now shown, as he reads the treemail message>

**Nick:** Yeah, this is really cryptic... <Sally is shown again>

**Sally - CONFESSIOINAL:** <continued> I don't really have any clue what's it's gonna be, <pause> so I figure our best strategy is just to go in there prepared for anything, <pause> and hopefully we'll be able to pull off a big win. <The camera shows a front view of Sally and Nick walking back through the jungle, and then fades out>

## **Immunity Challenge - Hang Man**

<'Vistaloon' plays, as an overhead camera scrolls across the vast jungle, and then immediately zooms forward to the challenge area, which is set up on a long beach.

Many rows of flags can be seen, as the camera flies around the area, showing the challenge set-up from several different angles. A close-up view of Jeff is then shown>

**Jeff Probst:** Come on in, guys! <A prominent chanting is heard, as the camera shows Casaya walking in to the challenge and standing on their purple mat.

Viveros is then shown. The camera focuses on Courtney, Ruth Marie, and Aras, before scrolling forward to show Austin and Misty walking beside each other at the front of the line. Jeff is then shown smirking>

**Jeff Probst:** Pull up right in front, Viveros! <The camera now cuts ahead to show the eight castaways assembled on their green mat, and ready for the challenge. The camera then returns to Jeff>

**Jeff Probst:** Let me bring up something I noticed as you guys were walking in. <A close-up view of Austin is shown, as he smiles> Viveros, everybody was walking in single file, except for Austin and Misty who were beside each other, <Jeff pauses, as several laughs can be heard from both tribes> *practically* holding hands. <Misty is shown smiling, before the camera zooms out to show the entire Viveros tribe> Something going on there? <The camera scrolls across several members of Viveros, and then shows Austin>

Austin: We're good friends. <Jeff is shown smiling now> We have a strong bond... <Dan and Cirie are shown looking over to Viveros, before the camera cuts back to Jeff>

**Jeff Probst:** Have you noticed that bond, Ruth Marie? <The camera now shows a close-up view of Ruth Marie>

Ruth Marie: Absolutely. <Austin looks back at her> I think we've all noticed it, but especially me being a *mother*, <A close-up view of Tina is shown> I have eyes and ears like a bat, <Austin and Misty are shown again> and I pick up on that real quick. <Cirie is now shown smiling, as the camera zooms in on her>

**Cirie:** People are hooking up on the other *tribe*? <Austin is shown with an uneasy look, as Misty says something inaudible. The camera then turns back to Cirie>

**Cirie:** Wait a minute! <Bruce and Danielle are shown, before the camera returns to Cirie, who shakes her head> Am I on the wrong show? <Austin is shown again> Is this Survivor or Temptation Island? <Sally is now shown smiling, before the camera zooms out to show a wide view of both tribes, and then returns to Jeff>

**Jeff Probst:** Cirie, this most definitely is Survivor. <A quick view of Courtney is shown, before the camera goes back to Jeff again>

**Jeff Probst:** Alright, let's get to today's Immunity Challenge. <The camera shows a view of the entire Viveros tribe> Bob Dawg, give it up. <A close-up view of Bobby is shown, as he hands the Immunity Idol to Jeff>

**Jeff Probst:** Nice having Immunity. <Tina is shown nodding her head, before the camera scrolls in front of her to show Ruth Marie> It's back up for grabs. <Jeff is now shown again>

**Jeff Probst:** For today's Immunity Challenge, you'll be shooting at targets using traditional pirate muskets. <A target is shown> They've been modified to shoot flares. But, <pause> today's challenge is different. <There is a prominent sound, as the camera shows a close-up view of Aras> It's not about winning Immunity. <Sally is now shown, turning to Nick, as the camera scrolls across several castaways. Mixed reactions can be seen, before the camera turns back to Jeff> This challenge is about not losing it. <Courtney and Terry are shown> It's also an



island version of Hang Man, <The camera shows Dan> only instead of missing letters, each time you miss a shot, <A close-up view of one of the muskets is shown, as a flare is fired> you add a piece to your man. <The camera shows a close-up view of a male castaway's arm, as he clips a skeletal head onto the rope> It takes ten misses to hang the man, <The camera now cuts ahead to show a completed skeletal man for Casaya> so the first tribe to miss ten shots, <A wide view of Viveros is now shown> will in effect complete their man, <pause> and lose Immunity. <Danielle is shown nodding. The camera then shows Jeff again>

Jeff Probst: Each tribe will have five shooters; <pause> one tribe member will be responsible for hanging the man. <Sally is shown, before the camera scrolls back over to Viveros>

Jeff Probst: Viveros, <pause> you're sitting two people out. <Aras and Bobby are shown> It can't be Tina or Misty. <The camera shows a close-up view of Terry, as a female castaway is heard saying something>

Terry: It's gonna be Ruth Marie <A quick view of Ruth Marie is shown. The camera then scrolls over to Courtney> and Courtney. <Jeff is shown nodding his head>

Jeff Probst: Okay, take a spot on the bench. <The camera shows rapid views of several targets, and then returns to Viveros>

Jeff Probst: Who's gonna be responsible for hanging the man? <Aras is shown>

Aras: Misty. <A close-up view of Misty is shown, before the camera turns to Casaya>

Jeff Probst: Casaya... <Sally is shown, as Dan can be heard saying her name>

Sally. <Sally nods her head, before the camera scrolls across both tribes, and then returns to Jeff>

Jeff Probst: For the shooters, you'll each take two shots and then we'll switch.

<Austin is shown> Keep the same order in each round. <Tina, Aras, and Bobby are now shown, before the camera fades out to show a wide view of the targets lined up, and then fades out again to show a noose hanging from a wooden structure.

Sally can be seen standing beside it. The camera then turns to show a wide view of Casaya>

Jeff Probst: First two: <Cirie is shown stepping forward. The camera then shows Terry> Cirie and Terry. <Cirie is shown picking up the musket, and aiming it out in front of her. The camera then shows a purple target. Cirie is now shown again>

Jeff Probst: Fire when ready. <The camera shows Cirie pushing the trigger down, as a flare shoots out, and hits one of the targets. Austin is shown, before the camera fades out to show Bruce smiling. Jeff is now shown again>

Jeff Probst: Cirie hits a target for Casaya. <Another view of Cirie is shown> Preparing for her second shot. <Cirie pushes the trigger down again. The flare shoots out, and narrowly misses one of the purple targets>

Dan: That's okay. <Jeff is shown>

Jeff Probst: That's a miss. <Sally is shown clipping the skeletal head onto the noose> Casaya getting the first piece of their man. <Terry is now shown>

Jeff Probst: Terry... <The camera focuses on Terry, as he takes aim at one of Viveros' targets and then fires the gun, hitting the target. A quick view of Aras is shown>

Aras: Good shot. <Another view of Terry is now shown, as he takes his second shot and hits another target. Claps and cheers can be heard from Viveros, as the camera returns to Jeff>

**Jeff Probst:** **Viveros** is two for *two*. <Terry is shown returning to the back of the line, as Austin pats him on the back. The camera now goes back to Jeff> **Next two.** <Austin and Nick now step forward, as the camera cuts ahead to show Nick picking up the gun, and then aiming for his first shot>

**Jeff Probst:** Nick taking aim... <The camera returns to Nick, as he fires the flare, which shoots considerably lower than any of the targets. Dan is shown with a disappointed look, before the camera turns back to Jeff>

**Jeff Probst:** Sally... <Sally is shown clipping the skeletal torso under the head, before the camera scrolls over to Misty. Nick is then shown taking his second shot, and hitting one of **Casaya**'s furthest targets. Danielle is shown, before the camera turns to Austin>

**Jeff Probst:** That's a hit. <The camera zooms in on Austin, as he aims the gun. Quick views of several green targets are shown, before the camera shows Austin firing the flare, and hitting one of the targets in the top right-hand corner. Tina and Aras are shown clapping, before the camera returns to Jeff>

**Jeff Probst:** That'll work. **Viveros** still yet to miss one. <Austin is now shown preparing for his second shot. The camera zooms in on the musket, and then scrolls over to the trigger, as he pulls it. The camera follows the flare, as it shoots forward, and misses the desired target. Another view of Austin is shown>

Austin: Damn. <Misty is now shown clipping **Viveros**' skeletal head onto the noose, before the camera returns to Jeff>

**Jeff Probst:** Step back. <A close-up view of Bruce is now shown> Bruce and Tina... <The camera shows a view of the sky, as the clouds shift, indicating that the challenge is being sped up. The camera shows quick clips of the next castaways firing. Bruce is shown, as his first shot misses the target>

**Jeff Probst:** <narration> Bruce misses one. <The camera now shows a flare shooting above a purple target> That's another miss for **Casaya**. <Misty is shown adding the first part of one of the arms onto the man> **Casaya**'s now missed four shots. <A close-up view of Tina is shown, as she takes her first shot, and also misses>

**Jeff Probst:** <narration> Tina misses for **Viveros**. <Misty is shown clipping the skeletal torso on, before the camera quickly fades out into another view of Tina, who is aiming the musket. She then pulls the trigger, as a flare fires and hits one of the green targets. She cheers loudly, before the camera shows a side view of the other "shooters" for **Viveros**>

**Jeff Probst:** <narration> Tina connects with her second target. <The camera focuses on the target, as it erupts into flames, and then cuts ahead to show a close-up view of Danielle taking her first shot. The flare is shown hitting the target. The camera then turns to Jeff>

**Jeff Probst:** Nice shooting, Danielle. <The camera then shows rapid clips of several flares missing targets for both tribes. Aras is now shown shooting a flare, and hitting a target for **Viveros**. He raises his arms excitedly, as the camera scrolls over to Jeff>

**Jeff Probst:** <narration> Another hit for **Viveros**. <Aras is shown putting the musket down, and rejoining the line of castaways> **Next two: Dan and Bobby.** <The camera shows a close-up view of one of the muskets, and then cuts ahead to show Dan hitting a target. Cirie is shown clapping, before the camera shows a view of another flare missing the target. A quick view of Sally finishing up the left arm is

shown, before the camera turns to Bobby, who takes two shots and misses both of them>

**Jeff Probst:** <narration> That's two clear misses for **Viveros**! <An overhead view of the challenge is shown, where several burning targets can be seen from the air> Here's where we're at after one round: <A wide view of **Casaya** is shown> **Casaya**, you've missed *six*. <The camera zooms in on Dan, and then turns to Cirie> **Viveros**, <Aras is shown> you've missed *five*. <Terry is now shown stepping forward>

**Jeff Probst:** Moving on to round two. <Cirie is shown picking up the musket again> Cirie taking aim... <Cirie fires the flare, and misses a target>

**Jeff Probst:** <narration> A little to the left. <The camera now cuts ahead to show Cirie missing the second target, and then shows a clip of Terry shooting. The camera zooms in on his hand, as he presses the trigger. The flare can be seen instantly shooting out of the musket, and hitting one of the green targets>

**Jeff Probst:** <narration> Terry nails another target for **Viveros**! <Austin and Tina are shown, before the screen fades out to show Terry taking his second shot and missing. The flare is shown going under one of the targets. The camera now shows more rapid views of castaways missing and hitting targets. Quick views of both tribe's semi-completed men are shown. Misty is shown adding the bottom half of one of the arms onto **Viveros**' man. Austin and Nick are now both shown hitting their first targets, before the camera shows Jeff>

**Jeff Probst:** Two good shots! Two hits! <Nick is now shown taking his second shot, and missing it as the music speeds up. The camera shows Sally adding a portion of a leg onto the skeletal man. Jeff is shown again>

**Jeff Probst:** <narration> Next two, step forward. <The camera zooms in on Bruce, and focuses on him, as he steps up. Quick views of several castaways from both tribes are shown, before the camera cuts back to Jeff>

**Jeff Probst:** Here's an update: **Viveros**, <A close-up view of Tina is shown> you've missed only *seven* targets, <pause> which means, **Bruce**, <The camera shows both Bruce and Tina, and then zooms in on Bruce> a lot of pressure on you. <He nods his head> **Casaya** has already missed *nine* shots. If you miss this one, <Cirie is shown with an anxious look on her face> your man is complete, <The camera shows a close-up view of **Casaya**'s man, which is only missing the bottom section of its right leg> the challenge is over, and you're going to Tribal Council. <Another view of Bruce is shown>

Bruce: I understand... <The camera turns back to Jeff>

**Jeff Probst:** Show 'em how it's done. <Bruce is shown picking up the musket. The camera focuses on him for a few seconds, as he holds the gun out in front of him and takes aim at one of the remaining purple targets. The camera scrolls across the gun, and then shows a side view of Bruce. Cirie is now shown, with her hands covering her mouth>

**Cirie:** <nervously> Come on, **Bruce**. <The camera now shows several burning targets from both tribes, before showing a close-up view of a clear purple target. The camera focuses on it for a few seconds, and then fades out into a view of Bruce, who prepares to launch his flare. The camera zooms in on his hand, as he pulls the trigger, and the flare immediately shoots forward. The camera follows it, as it flies forward and goes over the desired target>

**Jeff Probst:** Not enough to secure a victory. <'The Quest' begins to play, as **Viveros** once again erupts into excited shouts and cheer, and the castaways all hug each other. Bruce is shown putting his head down in defeat, before the camera fades out to show Sally clipping the tenth and final piece of **Casaya**'s man on. The camera scrolls across it showing the completed skeletal man, and then fades out to show a close-up view of Dan. Jeff is now shown>

**Jeff Probst:** Just like that, **Viveros** wins Immunity! <The camera shows Tina holding the musket up happily, and then cuts ahead to show Jeff with the Immunity Idol. Several quick views of castaways are shown, before the camera focuses on Austin>

Austin: Terry, you earned that, buddy. <Jeff hands the Immunity Idol to Terry, who holds it up over his head with pride. Bobby and Courtney are now shown looking up at it, before the camera zooms out to show a wide view of **Viveros**>

**Jeff Probst:** You're safe for another three days. <The camera now cuts ahead to show the somber **Casaya** tribe. The camera shows a close-up view of Nick and then Cirie, before zooming out to show Jeff talking to them>

**Jeff Probst:** **Casaya**, <Danielle and Sally are shown> sorry to say, we have another date at Tribal Council tonight. <The camera now zooms out to show all six **Casaya** members> Another one of you's going home. <A wide view of Bruce and Sally is shown, before the camera scrolls across several castaways, and then fades out>

## **Casaya Tribe - Day 9**

<A sad music plays, as the camera shows an overhead view of a lush island, and then fades out into a close-up view of the **Casaya** tribe flag. The screen then fades out again into a view of Cirie sitting up against a log>

**Cirie - CONFESSIOAL:** Every challenge that we've competed in as this tribe, <pause> we've lost. <The camera shows a view of Sally standing in front of the shelter>

**Sally:** I just can't understand why we keep losing. <The camera shows a quick view of Danielle, and then scrolls back over to Cirie>

**Cirie - CONFESSIOAL:** <continued> Right now, I'm feeling a little discouraged, <pause> a little down; <The camera shows a view of Dan> I'm definitely feeling vulnerable for tonight's Tribal Council based on what happened last time. I *hope* I'm not voted out tonight, <pause> but it wouldn't surprise me... <The music now changes to become more mysterious, as the camera cuts ahead to show Sally and Nick walking along the beach>

**Sally:** You wanna talk, <pause> for five minutes? <Nick can be heard saying "Yeah," as the camera zooms in on him>

**Nick - CONFESSIOAL:** Because there's no real, <pause> *firm* alliances on this tribe, Sally and I have the luxury of navigating between a few different options, <A wide view of Bruce, Danielle, and Cirie is shown, before the camera cuts back to Nick and Sally> and seeing which one is ultimately gonna be best. <The camera focuses on Sally>

**Sally:** So, we have a *couple* of choices: Dan, <A close-up view of Dan is shown, as Nick can be heard saying "strength obviously"> *Cirie*, <Cirie is now shown, followed by Bruce> or Bruce. <The camera now zooms out to show a view of both Sally and Nick>

**Nick:** I'm thinking Dan, <pause> to be honest with you. <The camera shows a rapid view of Dan, and then zooms in on Sally's face, as she displays a look of concern>

**Sally:** You are? <Nick is shown again>

**Nick:** I know it sucks... <Sally nods her head, but looks saddened>

**Sally:** I'm just coming to terms with the decision... <Inaudible> ...that makes me sad. <Sally looks up to Nick, and gives an uncomfortable smile>

**Nick:** Well, are you okay with it? <Sally is shown again, as Nick is heard saying "Can you vote for Dan?">

**Sally:** I mean, <pause> it's gonna kill me to write his name down, but... <Another close-up view of Nick is shown>

**Nick - CONFESSIONAL:** I could come up with a million reasons to keep everybody, <Bruce is shown> *including* Dan, <pause> but the fact is that in any strength-based, <pause> physical challenge, Dan *is* the weakest, and there's no way around that. <Sally is shown again>

**Sally:** So let's go tell everybody... <The music changes again, as the camera cuts ahead to show Nick and Cirie talking, but their conversation can't be heard>

**Cirie - CONFESSIONAL:** Let me just say that Dan would not be my first choice of who we should vote out. <The camera shows a wide view of several **Casaya** tribe members standing around the shelter, and then zooms back in on Cirie> He works hard around camp, he's positive, he boosts the team morale. <Another clip of Dan and Sally is shown>

**Dan:** We gave it our best in that challenge. <Sally nods her head>

**Sally:** I know we did. <The camera now returns to Dan, as he puts his hand on Sally's shoulder>

**Dan:** Don't let your spirit get down... <The camera cuts back to Cirie>

**Cirie - CONFESSIONAL:** <continued> I think losing Dan tonight, would, <pause> would really hurt us, so <long pause> I don't know if it's the best decision we can make, but if it'll keep me here another three days, I'll do it. <A clip of Sally and Danielle talking is now shown>

**Danielle:** ...so you're not thinking Cirie anymore? <The camera zooms in on Sally>

**Sally:** Well, we were talking and that's why... <long pause> <Danielle can be heard saying something, as the camera zooms in on Sally>

**Sally:** <Inaudible> ...As much as I hate to do it; <pause> I mean, it kills me to even think about this, <pause> but it's gotta be *Dan*. <A close-up view of Danielle is shown>

**Danielle - CONFESSIONAL:** I told Dan when we were on Exile Island that I would never vote for him, <pause> but now that's the way the tribe is leaning, so I don't know. <Danielle is shown again>

**Danielle:** Okay, so I'll vote for Dan, and it'll be what? Four against... <Sally is shown>

**Sally:** At least four, <pause> but don't say anything to him though; <pause> you know... <Danielle is shown again>

**Danielle - CONFESSIONAL:** <continued> I won't cheat in this game, but there aren't many rules, and <pause> winning means a lot. <A steady drumbeat sounds, as the camera shows a clip of Dan and Bruce talking>



**Dan - CONFESSIOAL:** I'll go into this Tribal Council tonight expecting my name to come up. I had a shaky performance in the Reward Challenge, but I'm by no means giving up. <Bruce is now shown>

**Bruce:** It might be me tonight... <Dan is shown again, as he continues talking>

**Dan - CONFESSIOAL:** <continued> I want to *stay*, <pause> so the only thing I can do to ensure my survival is to try to go for *Cirie*, <The camera shows a clip of Cirie walking along the beach> because <pause> she really hasn't done any *better* than I have in the challenges, <pause> and convince them that I can beat her in anything mental that we have to do. <The camera now shows a clip of Dan and Nick talking>

**Dan:** It's not gonna *be* physical for that much longer. <Nick is shown nodding his head> I know I'm strong when it comes to puzzles... <The camera cuts back to Dan, and then zooms out to show both castaways>

**Nick:** I see what you're saying; <pause> you're right... <Dan is now shown again>

**Dan:** Think long-term, <pause> who would be best. <The camera scrolls across each of the **Casaya** tribe members, and then shows another clip of Cirie walking along the beach. Nick, Bruce, and Sally can all be seen talking in the background>

**Cirie - CONFESSIOAL:** This is why, <pause> we *suck*, <laughs> because nobody in this group is really thinking ahead for further down the road. <A close-up view of Sally is shown>

**Sally:** Big decision... <Nick can be heard saying "Yeah," as the camera returns to Cirie>

**Cirie:** <to camera> Look at Sally and Nick workin' on Bruce over there... <The camera now zooms in on Cirie>

**Cirie - CONFESSIOAL:** <continued> It's like, <pause> you tell one person this, and then you tell somebody else something different; <long pause> we *don't* make smart decisions, so <pause> I don't think we'll figure it out until Tribal Council. <A close-up view of Dan is shown, as there is an eerie shift in the music> This could be a surprising vote. <Several prominent drumbeats are shown, as the screen fades out>

### **Tribal Council #3 - Casaya Tribe**

<'Tally the Vote' begins to play, as the camera shows a fast-forwarded view of the sun setting, and then fades out to show a close-up view of a fire burning. A snake can be seen slithering in front of it, as it sticks out its tongue and hisses. The camera focuses on it for a few seconds, and then fades out to show an overhead view of the **Casaya** tribe members reaching the Tribal Council cave. The camera then cuts ahead to show a front view of them walking up the jagged steps, and zooms in on Dan. Cirie is then shown, before the camera switches angles to show a side view of the castaways. A ghosted image of a skull appears on the screen, before the camera fades up to show Jeff standing at the entrance to Tribal Council, awaiting **Casaya's** arrival. The castaways are now shown walking in front of him>  
**Jeff Probst:** **Casaya**, <Danielle is shown> welcome back to Tribal Council. <The camera now shows the six castaways sitting down at the small stumps in the main Tribal Council area. A close-up view of a burning torch is shown, before the camera scrolls in front to show Cirie. Jeff is then shown>

**Jeff Probst:** For *some* of you, <A quick view of Bruce is shown> this is becoming all too familiar... <Dan is now shown nodding his head, as Sally turns her head to the left> Dan, Bruce, Sally, and Danielle, <pause> you've been at *every* single Tribal Council so far; <pause> *three* in a row. <Bruce is shown again>

**Bruce:** Yeah, <pause> I think we've got ourselves into a little bit of bad *luck*; <Sally is now shown smirking, before the camera cuts back to Bruce> that's all it is. It just hasn't been going our way, <pause> and now we're caught between a *rock* and a hard place. <The camera shows another close-up view of Sally> It's a big inconvenience, but tomorrow's a new day, and I think it's gonna be *our* day. <Dan is shown smiling, as the camera scrolls over to show Nick nodding. Jeff is now shown again>

**Jeff Probst:** Cirie, <pause> how's everybody getting along in this tribe? <The camera shows Danielle, and then turns to Cirie, as a mysterious shift in the music occurs>

**Cirie:** Well, I don't think it's been one *big happy* family like the other tribe looks like; <pause> you know, we're not the *get-along* gang, <Bruce is shown with a hand rested on his chin> but we're starting to adjust to each other, and <pause> it's been *better* the last few days. <Danielle is shown shifting her expression, as the camera fades out to show another snake slithering in front of a group of candles. The camera then returns to Jeff>

**Jeff Probst:** So let me bring up the question that's most on *my* mind: <A wide view of Dan, Nick, and Sally is shown> if it's *not* <pause> unity at camp, <pause> then *what* is *wrong* with this tribe? <Dan is shown smiling, and several laughs can be heard> Cirie, <The camera shows a wide view of the **Casaya** tribe> is it just bad luck as Bruce says? <Cirie is shown, as she lets out a defeated sigh>

**Cirie:** Jeff, I've been asking myself that question <pause> about a *hundred* times every day; <Sally is shown> I *hope* it's just bad luck, but I don't know. <She shakes her head> I would hate for this to be <pause> a tribe of *losers*, <pause> you know, and just lose *everything*, <pause> but at this point, I really feel like we're *pathetic*. <There is a mysterious sound, as the camera shows Dan>

**Dan:** I disagree. <A quick view of Jeff is shown, before the camera turns back to Dan> I don't think we're *pathetic*, <long pause> but I think that instead of just saying "Oh darn, we lost another challenge..." <Jeff is shown laughing> which we've been doing, <pause> we need to be able to look beyond that <The camera scrolls across several tribe members> and think "*Why* are we losing?" <Nick is shown> And, I think we've made *some* steps in the right direction, <The camera shows the whole tribe> but we haven't done that yet. <A close-up view of Jeff is shown>

**Jeff Probst:** Does this tribe have a *leader*, Danielle? <Danielle is shown>

**Danielle:** I can't recall anyone here ever saying, <pause> you know, "*You're* our leader," but if anything, I would have to say Bruce has taken that position on. <Bruce is shown making a confused face, before the camera cuts back to Jeff>

**Jeff Probst:** Bruce... <The camera quickly turns to Bruce, who immediately begins to speak>

**Bruce:** ...I don't know that I'd call myself a leader, as much as maybe a *provider* <pause> or a *motivator*. <Danielle is shown turning to Bruce, before the camera shows Cirie> I think I've brought a lot of *passion* and experience to this tribe that's... <Danielle is shown again, as she interrupts Bruce>

**Danielle:** ...but when we made the shelter, you were the lead on that. <Another view of Bruce is shown> You told me to go hunt for snails this morning; <pause> you take control of how to build the *fire*... <The camera returns to Bruce>

**Bruce:** Well, because I have over thirty years of outdoor *experience*, and dealing with different types of survival situations. <Jeff is now shown, as he speaks>

**Jeff Probst:** But to be *fair*, <The camera turns back to Bruce> you *still* don't have fire, and it's been *nine* days. <The music becomes more prominent, as the camera turns to Cirie>

**Jeff Probst:** *Cirie*, let's go back to something that was brought up at the *last* Tribal Council, <The camera now zooms in on her> what's the water situation?

**Cirie:** I find myself praying that it's gonna rain every morning cause that's the only way for us to get fresh *water*. <Sally and Dan are shown> If I go back to camp tonight, I'm gonna start drinking it right out of the well, because we can't live without water; <Nick is shown looking towards Cirie> it's *scary*. <A close-up view of a fire is shown, before the camera fades out to show a view of Jeff>

**Jeff Probst:** And who's been working on getting fire? <Cirie is shown again>

**Cirie:** That's basically *Bruce*. <The camera turns back to Bruce>

**Jeff Probst:** So, <pause> nothing against *you* Bruce; <Jeff takes a long pause, as he turns to the other castaways> *maybe* you need a new *leader*. <Danielle is shown smirking>

**Danielle:** I *have* been a leader. <Dan is shown looking to the right> I was a captain in sports; I know how to lead people, work with people... <The camera shows Bruce again>

**Bruce:** I think Danielle's tendency is to *criticize* without offering another way to do something. <A wide view of the *Casaya* tribe is shown> I haven't seen her ever come up with a *better* way yet. <The camera then zooms in on Danielle>

**Danielle:** Well, I think every time you already have your mind made up; <pause> sometimes my opinions or my *ideas* aren't heard... <There is an awkward silence, as the camera continues to focus on all six tribe members for a few seconds, and then cuts back to Jeff>

**Jeff Probst:** Dan... <A close-up view of Dan is shown>

**Dan:** I *would* like to see a little bit more compromise; <The camera returns to Bruce, as Danielle can be heard saying "I would *love* that"> everybody's opinions are valuable, <pause> and I think *tolerance* is important, especially in a group like this. <Nick and Sally are both shown> I mean, <pause> *take* a breather and count to five if you have to. <Jeff is shown nodding his head slightly>

**Jeff Probst:** Let's talk about the vote tonight. <The camera shows quick views of several castaways> Cirie, <pause> on a scale of one to ten, how hard is it tonight? <Cirie is shown, still looking both somber and somewhat defeated>

**Cirie:** Tonight's vote is *probably* <pause> about an *eight* or a *nine*. <Sally is shown> I don't want to see anybody leave, <pause> but we lost, so... <She gives a slight shrug, before the camera returns to Jeff>

**Jeff Probst:** This is *clearly* a tribe divided; <Danielle is shown> how does that factor into your vote, Nick? <The camera shows a close-up view of Nick>

**Nick:** Yeah, that's, <pause> I mean, that's definitely an important part, but I think right now, the key is to have a *strong* tribe. <Cirie is shown turning her head, before the camera scrolls back to show Dan. Jeff is then shown>

**Jeff Probst:** So you're voting for the weakest link? <Nick is shown again>

**Nick:** Yeah, <pause> I feel like strategy can wait at this point; <pause> we need to have the strongest possible tribe so that we can go into these next challenges and win. <A wide view of the tribe is shown> I don't want to be back here next time. <Jeff is shown again>

**Jeff Probst:** What about you, Sally? <A close-up view of Sally is shown>

**Sally:** I agree with Nick; <The camera shows another quick view of Nick, and then focuses on Cirie> right now I have to think about what's best for the *tribe*, <pause> and unfortunately, that's to get rid of the weakest member. <Dan is shown, before the camera shows Jeff, as he stands up>

**Jeff Probst:** Okay, it's time to vote. <The camera shows a wide view of the entire tribe> Let's see how it plays out; <Cirie is shown again> Cirie, you're up.

<Cirie is the first castaway to vote. The camera shows her standing up from her stump, and walking past the central fire. A front view of her is then shown, as she makes her way through the narrow passageway that leads to the voting confessional. The camera fades out to show a close-up view of Dan, and then returns to Cirie, as she picks up the pen, and begins to write a name down. The camera shows her from above and behind, as she writes the letter '**D**' down on her parchment. A wide view of the remaining tribe members is shown, before the camera fades back into a view of Cirie. She is folding her vote, and placing it into the urn. The camera continues to focus on Cirie, and then cuts ahead to show her returning to the main Tribal Council area. The camera shows a burning flame, and then scrolls in front to show Bruce>

<The camera now shows Bruce, as he walks through the torch-lit passageway. A view of a skull is shown, before the camera cuts ahead to show Bruce reaching the voting confessional. He picks up the pen, and uncaps it, before writing a name down on his piece of parchment. He then holds his vote up to the camera: **Cirie**>

**Bruce:** *Cirie*, it's not because of anything you did or didn't do. <pause> Your physical attributes just aren't as strong. <The camera fades out into a view of Cirie, and zooms in on her face. Danielle is then shown, before the camera returns to Bruce. He is placing his folded vote into the urn, and then puts the lid back on top of it. A wide view of the **Casaya** tribe is shown, before the camera shows Bruce walking back through the passageway. The camera shows Nick, and then scrolls over to Sally>

<The third castaway to vote is Sally. The camera shows a close-up view of a group of candles, and then focuses on the narrow passageway, as Sally is shown walking through it. She reaches the voting confessional, and picks up the pen. The camera zooms in on her hand, as she writes a name down on the parchment. The camera then fades out to show a wide view of Cirie and Bruce. Danielle is now shown, before the camera returns to Sally. She finishes writing the name down, and then holds up her vote: **Dan**>

**Sally:** Dan, <pause> you're an awesome man, <The camera returns to the main Tribal Council area, and focuses on Dan> and you deserve to be here right until the very end, <pause> but I need to make this decision thinking about the team, and what's gonna be the best move for long-term, <pause> and not just for me, <pause> so unfortunately I think you're the weakest, so I had to pick you. <The camera scrolls across several tribe members, and then cuts back to Sally, as she

folds up her vote and places it into the voting urn. She is now shown returning to her seat>

<Dan is now shown walking through the passageway to the voting confessional. He picks up the pen, uncaps it, and then writes a name down on his piece of parchment. His vote is not shown. The camera fades out to show a view of Nick and Danielle, and then fades out again to show Sally. Dan is now shown folding his vote in half, and placing it into the urn. The camera follows him as he walks back to the seating area, and cuts ahead to show him sitting back down on his stump. A close-up view of the central fire is shown, as the flame flickers wildly. The screen then fades out into a close-up view of Dan's face, as he rests his fast on his chin. A quick view of Cirie is then shown, before the camera scrolls over to Nick>

<The camera continues to focus on Nick, as gets up and walks across the main Tribal Council area to the passageway. The camera cuts back to the other five **Casaya** members, and then fades into a view of Nick at the voting confessional. He picks up the pen, and begins to write a name down on his piece of parchment. A close-up view of a tribal mask is shown, before the camera fades out into another view of the tribe, and then scrolls across several castaways. The camera now returns to Nick, as he places his vote into the urn. A close-up view of Bruce is shown, before the camera zooms out to show Nick sitting back down on his stump. The camera focuses on him for a few seconds, and then scrolls back to show Danielle>

<A close-up view of a skull is shown, before a green snake pokes its head out of the skull's eye. The camera then fades out to show a front view of Danielle walking through the narrow passageway. A close-up view of Cirie is shown, followed by a view of Sally. Danielle is then shown again, as she picks up the pen, and removes the cap from it. She then writes a name down on her piece of parchment. Her vote is not shown. She folds it up and places it into the urn, and then begins to walk back to the main Tribal Council area. A close-up view of the central fire is shown, before the camera shows rapid transitional footage of several carvings and masks. Danielle is then shown sitting back down. Bruce is now shown quickly, before the camera turns to Cirie, and then zooms out to show all six castaways. Jeff is now shown>

**Jeff Probst:** I'll go tally the votes. <Jeff walks out of sight, as the camera cuts ahead to show him returning onto the screen with the voting urn> **Once the votes have been read, the decision is final;** <The camera shows a close-up view of Nick, as he nods his head slightly, and then fades out into a view of Bruce and Dan> **person voted out of the tribe will be asked to leave immediately.** <The camera shows a quick view of Cirie, before returning to Jeff> **I'll read the votes.**

**Jeff Probst:** <Jeff is shown reaching into the urn and pulling out the first vote. He unfolds it, and then quickly reveals it to the castaways> **First vote: Dan.** <A close-up view of Dan is shown, as he gives a subtle nod of acknowledgment. The camera then scrolls over to show a view of both Sally and Nick, before returning to Jeff>

**Jeff Probst:** <The camera shows Jeff pulling out the second vote, and turning it over. He examines it for a few short seconds, and then turns it over> **Cirie.** <The



camera turns to Cirie, who opens her mouth in awe, and then scrolls behind her to show Bruce. Jeff is shown again>

**Jeff Probst:** <Jeff is now shown pulling the third vote out of the urn. He unfolds it, and then reveals it to the castaways> **Dan.** <Another close-up view of Dan is then shown, before the camera zooms out to show a wide view of the tribe, and then cuts back to Jeff>

**Jeff Probst:** <The camera shows Jeff turning the next vote over, and revealing it to the castaways> **Cirie.** <The camera shows a quick view of Sally, and then cuts back to Cirie, who is smiling, and shaking her head in disbelief> **We're tied: that's two votes each for Dan and Cirie;** <The camera shows a rapid view of Dan, and then scrolls back over to Cirie, who displays an awkward expression. The camera then turns back to Jeff>

**Jeff Probst:** <The camera shows Jeff turning the next vote over, and revealing it to the castaways> **Dan.** <The camera shows a quick view of Danielle, and then cuts back to Dan, who reaches his hand behind him to grab onto his torch> **Three votes Dan; two votes Cirie.** <The camera shows Cirie, and then scrolls over to Nick. Jeff is now shown again>

**Jeff Probst:** <The music softens, as Jeff reaches into the urn and pulls out the final vote. The camera cuts back to Cirie, and shows a close-up view of her hands, which are being held in the praying position. She can be heard whispering "Please," as the camera returns to Jeff, who is looking down at the sixth piece of parchment> **Deciding vote:** <The camera scrolls across the castaways, and then cuts back to Jeff, as he reveals the vote> **Dan.** <There is a prominent sound, as the camera zooms in on Dan, who smiles and nods his head. A close-up view of a surprised looking Cirie is then shown>

**Cirie:** Oh my God; <pause> I thought it was *me*. <Sally can be heard saying "I'm so sorry, Dan." A close-up view of Danielle is shown, as Dan can be heard saying something inaudible>

**Dan:** It's alright. <Dan is shown standing up, and grabbing his torch, as the camera returns to Jeff>

**Jeff Probst:** Dan, <The camera focuses on Dan, and then zooms out to show a wide view of the tribe> **you need to bring me your torch.** <The camera shows Dan walking in front of the others with his torch, and then cuts ahead to show him placing it into the slot in front of Jeff Probst. The camera shows a view of Cirie, Bruce, and Sally, before returning to Dan and Jeff> **Dan, the tribe has spoken.** <The camera shows Jeff reaching forward, and then zooms in on the snuffer is shown, as he snuffs out Dan's torch. The camera then scrolls up to show another view of Dan's face> **It's time for you to go.** <Dan is shown shaking Jeff's hand>

**Dan:** Thank you. <Sally is shown wiping a tear from her eye, before the camera cuts back to Dan and Jeff>

**Jeff Probst:** Take care. <Dan turns to his tribe members, as the camera shows him walking out of the Tribal Council area>

**Dan:** I want you to win. <A quick view of Cirie is shown, before the camera scrolls over to Nick, who can be heard saying "Bye, Dan." He then looks to the right. The

camera then shows another view of Dan, as he walks out of sight. A close-up view of Bruce, before the camera zooms out, and then returns to Jeff>

**Jeff Probst:** I know it's tough to see a tribe member go down, <Cirie is shown> but it sounds to me like tonight's vote was made with the best interest of the *entire* tribe in mind. <A teary-eyed Sally is shown, as the camera scrolls over to Nick> We'll see if it has any impact on this tribe or not. <Bruce and Danielle are shown> You're heading back to camp, <pause> except for *Cirie*, <There is a prominent drumbeat, as the camera zooms in on Cirie, who can be seen whispering "Exile Island"> you're going to Exile Island. <She is shown turning her head>

**Jeff Probst:** What's your biggest *fear* being away from this tribe? <The camera shows Danielle, and then scrolls across several castaways, before returning to Cirie>

**Cirie:** *Everything*. <pause> Having to survive on my own; <pause> There's probably gonna be <pause> *bugs*; maybe a couple snakes, and I don't know what else. <A wide view of the **Casaya** tribe is shown again> I'm not gonna be able to have water now. <The camera scrolls back to show Bruce> I'm not really lookin' forward to it. <Jeff is shown with an amused smirk on his face>

**Jeff Probst:** Well, <pause> good luck; <Cirie is shown again> a boat's waiting for you.

**Cirie:** <expressionless> Thanks. <She is shown standing up, and picking up her personal bag, as the camera turns back to Jeff>

**Jeff Probst:** Left. <The camera shows Cirie walking out of the Tribal Council area, as the other castaways clap and shout words of encouragement to her>

**Cirie:** See you in two days. <laughs> <The camera now returns to Bruce, Sally, Nick, and Danielle, before cutting back to Jeff>

**Jeff Probst:** To the rest of you, <pause> I'll leave you with this. Tomorrow is most *definitely* a new day, and as Bruce said, <The camera zooms in on Bruce> it could be *your's*. <Sally is shown with a slight smile> You can head back to camp. <'Ancient Voices' begins to play, as the camera shows a wide view of the five castaways picking up their personal bags, and walking out of Tribal Council. The screen then fades to black>



## Episode 4 - S.O.S.

<The infrared camera shows a view of the sky, as a crash of thunder is heard and a large bolt of lightning strikes, flashing across the dark sky, and over the stormy ocean>

**Voiceover:** Next time on Survivor: <The infrared camera now shows a close-up view of the skull structure, before fading out to show a clip of Cirie>

**Jeff Probst:** <narration> Cirie's limits are tested on Exile Island. <Cirie is shown huddled against the skull, drenched with rain>

**Cirie:** <talking aloud> This isn't gonna *cut* it... <The camera zooms in on Cirie> I'm ready to shack up with *Probst*; <pause> ...I don't care. <A close-up view of several trees and leaves are shown, as they are pummeled with fierce rain. The camera then cuts back to Cirie>

**Cirie:** <talking aloud> The rain gods have it *in* for me. <The camera zooms out to show a wide view of the area. Cirie can still be seen sitting down against the skull>

**Cirie - CONFSSIONAL:** It's like <pause> that *version* of *Hell* where you have to pick between two *really* bad choices: <The infrared camera now shows another close-up view of Cirie> do I try to sleep in here with the *ants*, <A close-up view of three ants crawling along the base of the skull is shown> or go out *there* in the *rain*? <A quick view of the moon is shown, as a tribal chant plays, as the camera fades out into a view of the *Viveros* tribe>

**Jeff Probst:** <narration> *Viveros* continues to thrive... <An underwater camera shows a wide view of several bright and colorful fish swimming around a rocky coral reef. The camera then switches views to show Austin holding up a fish>

**Austin:** That's our dinner, gentlemen! <A close-up view of Terry is shown>

**Terry:** *Excellent!* <The camera now shows a quick view of Aras and Misty, who are standing further down the beach. A close-up view of the sky is shown, before the camera fades out to show a wide view of the *Casaya* tribe members>

**Jeff Probst:** <narration> ...while *Casaya* continues to *crumble*. <Sally is shown with a frustrated look on her face. The camera then shows a close-up view of Nick, who also looks aggravated. Bruce is now shown>

**Bruce - CONFSSIONAL:** They might *really* have to send somebody in to rescue us... <Danielle and Cirie are shown, before the camera shows an overhead view of an island, and zooms across it>

**Jeff Probst:** <narration> And *Bruce* has a plan. <The camera now shows a wide view of Bruce sitting by himself in a dense jungle area>

**Bruce:** <talking aloud> We're probably gonna have to go to Tribal Council again. <Another view of Bruce is shown, as the camera zooms in on him>

**Bruce - CONFSSIONAL:** I've been for thirty *years* as an art teacher, so I'm trying to use my skills, <pause> and I'm working on carving a fake *idol*... <The camera continues to focus on Bruce, and then zooms in on his half-carved wooden idol, as the screen fades out>





## Dan's Final Words:

<'Island Council' plays, as a view of Dan sitting at a confessional with many candles on the podium is shown>

**Dan:** Well, <pause> I didn't come into this game expecting to be voted off so early, but looking at the direction of the tribe, and the way the past few days have been going, I'm not shocked by it. <The camera now cuts ahead to show a later part of his Final Words>The overall *experience* of being on Survivor, <pause>

even though I knew it would be great, <pause> it was even better than I expected, <long pause> and I made it for *nine* days. I don't have any hard feelings. I understand the decision that was made; why it was made. It is a game, <pause> and I made a lot of great friends both on my original tribe with Terry, and on this new tribe, that I truly believe will last for a long time. I just hope that my tribe can pull it together, and come out on top. Thanks a lot for the experience, <pause> and good luck.

### Episode 3 Voting History:

4 Votes Against	Survivors Voting Against Dan			
				
2 Votes Against	Survivors Voting Against Cirie			
